

NSCAD UNIVERSITY - Summer Studies 2010

TOPIC COURSE DESCRIPTIONS

(See Academic Calendar for course descriptions not found here)

AHIS 3551

Topics in Modern Canadian Art: History of Canadian Ceramics

3 Credits (L)

The study of Canadian ceramics is rooted in the trade of ideas, technologies and materials and the movement of migrant populations. In this course we will be examining productions from historical First Nations to contemporary studio work, including functional, sculptural and architectural ceramics. Issues that will be addressed include appropriation and negotiation, national, regional and gender identity, and relationships among the categories of design, functional and fine. A pot is never empty!

Prerequisite: 6 credits Art History

AHIS 3006

Twentieth Century Art: Art Since 1960

3 Credits (L)

This lecture/seminar will provide an overview of developments in art practice since the 1960s, with a focus on the North American context.

Prerequisite: 9 credits Art History

AHIS 3010

Twentieth Century Art: Design History

3 Credits (L)

When we talk about design in this course it will be “material culture,” in other words, inclusive of coffee cups, ticket stubs, concert posters, bicycles, light bulbs, and shopping malls. These are designed artifacts and environments that we will take seriously in addition to epicenters of innovation such as the Eames Office—in order to discuss production in terms of collaborative expenditures of creative energy. The aims of the course are: to ask what problems or needs, both perceived and real, cause designs to arise; to approach the history of design as a convergence of social, cultural, economic, political, technological, and aesthetic forces; to value the significance of reception as much as creation; and to explore primary evidence.

Prerequisite: AHIS 2020 or AHIS 2120

AHIS 3833

Topics in Film History: Contemporary World Cinema

3 Credits (L)

This course will explore the national cinemas of selected countries in Europe, the Middle East, East Asia and South Asia highlighting transnational and cross-cultural structures, influences and themes. Films and filmmakers will be analyzed within their cultural and historical contexts, focusing on regional aesthetic styles, modes of production and distribution, as well as critical debates on globalization. We will study films by Pedro Almodovar, Lars von Trier, Elia Suleiman, Wong Kar-Wai, Zhang Yimou, and Abbas Kiarostami, among others

Prerequisites: AHIS 2800 or AHIS 2810

ARTS 2012**Summer Workshop: Introduction to Foundry Processes****3 Studio Credits**

This course will introduce students to cope-and-drag sand casting, lost-wax ceramic shell casting, metal finishing and patina processes to produce three-dimensional objects in aluminum and bronze.

Prerequisites: Foundation

ARTS 2014**Summer Workshop: Microcontrollers for Artist****3 Credits (S)**

This course will introduce students to the open-source electronics prototyping and physical computing platform Arduino. Students will learn how to prototype electronic circuits and program an Arduino microcontroller for sensing and control applications. Emphasis will be placed on using electronic technology in sculptural, installation, performance, and audio works for creative, critical and social purposes.

Prerequisite: Foundation

ARTS 2016**Summer Workshop: Alternate Photographic Processes****3 Credits (S)**

This is an introductory level course on the history and techniques of alternative photographic processes. The course includes Pinhole Photography, and Cyanotype and Van Dyke Brown printing, and covers both traditional and digital negative preparation.

Prerequisite: FNDN 1310 Foundation Photo

ARTS 2017**Summer Workshop: Books and Words****3 Credits (S)**

The course will encompass specialized bookbinding techniques and projects using a range of approaches to text which may include spoken word, performance, slam poetry.

Prerequisite: Foundation

CERM 3231**Ceramics Workshop: Moldmaking for Experimental Media****3 Credits (S)**

This course will concentrate on the fundamentals of moldmaking for ceramics as well as generating forms for combining with other media. The fundamentals of ceramic casting and form generation will be an important concentration for this class as many different forms of casting are explored. The course will develop the notions of the multiple, pattern, for both object and installation formats. The course is delivered through demonstration and lecture.

Prerequisite: 6 credits of CERM

CMDS 3318**Graphic Design Workshop: Applied Typography****3 Credits (S)**

This course will examine five major design disciplines that use typography: Books and Publishing, Magazine and Editorial, Advertising and Public Relations, Graphic and Corporate Design and Web Design. Students will learn how designers in each of these fields approach and use typography.

Prerequisite: DSGN 2500 or permission of Division Chair

CRFT 2005**Summer Workshop: Letterpress Printing****3 studio credits**

Students will learn to recreate the richness of the hand-printed page by typesetting printing several small projects and a short text. They will use a wide variety of old cuts, ornaments and typefaces to explore the principles of layout and design.

Prerequisite: Foundation

CRFT 2007**Summer Workshop: Natural Dyes****3 studio credits**

This course is an interdisciplinary investigation into the cultural basis for natural dyes in European and North American textile history. Students will learn to use plants and chemical mordants to dye yarn.

Prerequisite: Foundation.

CRFT 2011**Summer Workshop: Table Object Design****3 Credits (S)**

This course introduces basic silversmithing techniques for creating small table objects. An emphasis is placed on exploration of design ideas and problem solving skills. Main techniques covered in the course include fabrication, sinking, and raising.

Prerequisite: Foundation

CRFT 2012 /ARTS 2018**Summer Workshop: Tactile Notebooks and the Written Word****3 Credits (S)**

Students will explore writing and image making to create a vibrant notebook practice. They will create tactile pages, playing with materials, techniques, and words, making concrete the vital elements of sensory experiences. This will expand understanding in unexpected directions, and deepen individual artistic vision.

Prerequisite: Foundation

CRFT 2013**Summer Workshop: Jewellery Chains****3 Credits (S)**

Repetition of units, flexibility, and endlessness are ideas inherent in concept of a chain. In this course students will explore a variety of ways of chain making techniques and design possibilities. Students will begin with basic chain construction, and progress to more complex and unique designs.

Prerequisite: Foundation

CSTU 2704**Psychological Issues for Artists and Designers****3 Credits (L)**

This course is designed to give students a deeper understanding and overview of the psychology of creativity and the creative processes which they themselves are involved in. These in-sights will develop through an introduction to the theories of Analytical Psychology and Psychoanalytical thought that have advanced our understanding of the dynamics and function of art for the individual and for society, and which have been highly influential for artists in their practice. The course will focus on the main psychological dynamics of creativity and help the students build a deeper understanding of what the artist is involved in as they create their work.

Prerequisite: Foundation, 6 credits AHIS or permission of Instructor

CSTU 2807**Sociological Issues: Material Culture****3 Credits (L)**

This course considers the world of human-made objects and images. It is interested in the roles objects play in human society (functional, social and emotional) and in how objects – from buildings to iPods to advertisements to desk chairs – constitute ideological, aesthetic and social expression, the course ponders both the philosophical implications of "things," and considers critical strategies for their study.

Prerequisite: Writing Requirement

DRAW 2304**Introductory Drawing Workshop: Large Scale Drawing****3 studio credits**

This course introduces large scale drawing as an approach to studio practice. Assigned projects will help students develop rendering skills, introduce new concepts, and lead to the development of imagery.

Prerequisite: FNDN1600

DRAW 3314**Intermediate Drawing Workshop: Mixed Media****3 studio credits**

This course expands the drawing experience and focuses on a mixed media approach. All forms of art-making in which drawing principles such as line, shape, form and three-dimensional value are evident may be included. Students will be encouraged to develop their own programs of work. Prerequisite: 3 credits of 2000 level drawing.

Prerequisite: Draw 2300 or 3 credits of 2000 level Drawing

DSGN 2001**Summer Workshop: Rare Typographic Mixed Media Printing****3 Credits (S)**

This course will provide a hands-on exploration into the possibilities of lettertype printing using the Wooden type from the Dawson Collection. By investigating the semiotics of type, students can use the printing process to develop works that will examine the relationship between word, typographic form, environment and audience.

Within this class students are encouraged to be experimental. They will be asked to demonstrate knowledge of traditional printing processes and are asked to innovate within these processes. The course will consist of seminars, discussions, demonstrations, studio research, and critiques.

Prerequisite: Foundation.

DSGN 3153**Digital Media Workshop: Physical Computing****3 Credits (S)**

The design potential of Arduino microcontrollers will be explored. Students will learn how to write programs and build elementary circuits that will extend sense and physicality using sensors and actuators. (Lab fee will include an Arduino Duemilanove microcontroller, programming handbook, prototyping breadboard, computer interface cable, batteries, wires, LEDs, some integrated circuits and a small selection of sensors and other hardware. Students are encouraged to bring a laptop if they want to write programs in the classroom.)

Prerequisites: Foundation

EDAR 5000**Art Process****3 Credits (S)**

This course explores art making as a distinct mode of learning and knowing. Through a variety of studio and reflective assignments and exercises, it seeks to make explicit the understandings, skills and attitudes used intuitively by artists. Attention will be given to how these might be taught or nurtured in learners of different ages and ability levels.

Prerequisite: Program (VAC for Teachers)

EDAR 6003**Summer Institute: Secondary Methods: Contemporary applications of Ancient Art Methods****3 credits (Studio)****TOPIC DESCRIPTION TBA**

Prerequisites: Program (VAC for Teacher)

FILM 3454**Summer Screen Arts Workshop: Exploring Directorial Vision****3 Credits (S)**

In this workshop, led by Atlantic Canadian Filmmaker Andrea Dorfman, students will work on theme-based assignments exploring their own personal voice as directors.

Prerequisite: FILM 2500 OR MDIA 2020

FNDN 1482**Foundation Summer Workshop: Community Arts Interactive****3 Credits (S)**

This course examines the relationship between art practice and community building and is a resource for all who wanted to reach out into the community but did not know how to start or where to find the time. To meet NSCAD students growing desire to effect change and get involved, this course introduces students of all experience levels to the world of community arts service. Participants will work with students and parents on collaborative projects that are publically exhibited. Students will also collaborate with communities who are engaged in the work of self-definition and cultural expression. In this seminar setting, reading, discussion, group work and involvement are required.

Prerequisite: Completion of Foundation Year

FNDN 1481**Foundation Summer Workshop: Kinetic Graffiti****3 Credits (S)**

This course is about making 'kinetic marks' and finding our place within and on the surface of architectural forms. Using our bodies, we will explore the notion of time sensitive marks. Working with materials such as chalk, fabric, dirt/sand and light sensitive surfaces, we will investigate artistic concepts about our own three-dimensional bodies and about kinetically-generated sculpture that reflects upon and responds to the community within which we live and work.

Prerequisite: FNDN 1010

JWLY 3210**Jewellery Workshop: Enamelling****3 Credits (S)**

Enameling is the fusion of a special powdered glass to metals. The glass can be applied using different techniques, by using heat to melt the powder. Students will design and make pieces using several processes.

Prerequisite: JWLY 2500 or 2600

MDIA 3055**Intermedia Seminar: Re-membering Self and Other****3 Credits (L)**

A selection of autobiographical writing and image work from the fields of fine art, performance art, film, documentary, new media, the graphic novel to explore concerns raised by contemporary inquiry on self, affect, memory and self-representation.

Prerequisite: AHIS 2020

MDIA 3716**Intermedia Workshop: Art, Sounds & Experimental Music (Team Taught)****6 Credits (S)**

This course will investigate historic and contemporary practices where art and music intersect, including: audio installation, use of instruments in art, D.I.Y. approaches to sound technologies, and parallel developments in theory. Hands-on workshops include basic microphone and transmitter electronic projects, audio editing, installation techniques, and radio broadcasting/podcasting. The course concludes with self-directed final projects.

Prerequisite: 6 credits of Fine or Media Arts courses at the 2000 level

PNTG 2702**Painting Studio Workshop: Snapshot Painting****6 Credits (S)**

This course will examine the possibilities of incorporating photography in the production of paintings as source material and subject matter. Directed studio projects will develop new techniques and strategies along with an awareness of issues that arise while painting with photography. Historical context and contemporary integration of photography into formal and conceptual painting methods will be considered in class discussion. No photography credits required.

Prerequisite: PNTG 2000

PNTG 2606**Painting Studio Workshop: Methods & Materials****3 Credits (S)**

Students are introduced to historical painting techniques and their application within contemporary practice.

Prerequisite: PNTG 2000

PNTG 2704**Painting Studio Workshop: Spray****6 Credits (S)**

This course will explore techniques of spray painting. Students will produce paintings with a variety of spray applications including pump sprayers and pneumatic spray guns. These methods will be used in combination with traditional painting methods including brush and stamps.

Prerequisite: PNTG 2000

PRTM 2201**Printmaking Workshop: Waterbased Screenprinting****3 studio credits**

The potential of waterbased screenprinting technology will be explored in this course.

Prerequisite: Foundation.

PRTM 2002**Printmaking Workshop: Monotype****3 Credits (S)**

This workshop will explore the possibilities of image forming entirely through the application of paint and/or ink to a plate surface. See also ARTS2002. Prerequisite: Foundation.

PRTM 2205**Printmaking Workshop: Survival Screenprinting****3 Credits (S)**

This course will review fundamental techniques for water-based screenprinting on paper as well as alternative applications. It will feature strategies for setting up home-based print shops and working in the fine art and extended arts community.

Prerequisite: Foundation

SCLP 3212**Methods and Materials Workshop: Moldmaking****6 Credits (S)**

This course will focus on traditional and alternative moldmaking. Students will learn 1&2 part moldmaking and also use found mold making materials.

Prerequisite: SCLP 2000 Introductory Sculpture