

COURSE CODES AND COURSE DESCRIPTIONS

AHIS	Art History
ARTS	Arts (Interdisciplinary)
CERM	Ceramics
CMDS	Communication Design
CRFT	Craft (Interdisciplinary)
CSTU	Critical Studies
DRAW	Drawing
DSGN	Design (Interdisciplinary)
EDAR	Art Education
ENGL	English
FILM	Film
FINA	Fine Art (interdisciplinary)
FNDN	Foundation Program
JWLY	Jewellery Design/Metalsmithing
MDIA	Media Arts
PHOT	Photography
PNTG	Painting
PROD	Product Design
PRTM	Printmaking
SCLP	Sculpture
TEXTL	Textiles
WTRA	World Travel
MDES	Master of Design
MFAR	Master of Fine Arts

Because of limited enrolment in many courses, students are not guaranteed access to a course simply by virtue of meeting the prerequisite. A system of priorities guides the registration process.

Where a course requires a specific course as a prerequisite, the instructor may agree in writing to waive the prerequisite.

Definitions of prerequisites:

“foundation”

Students must have satisfied the foundation requirement to register in this course. (Exceptions may be allowed with the instructor’s consent.)

“English”

This course requires that students have satisfied the College’s English requirement (completion of FNDN 1800 Writing for the Arts or equivalent). Students may not take 2000 level liberal arts and science (L) courses until they have satisfied the English requirement. (Exceptions may be permitted for transfer students for one semester only with written permission of the Director of Undergraduate Studies.)

“proposal”

This course requires that students prepare a proposal for their study and work plan. Official registration in the course is confirmed only with the instructor’s approval of the proposal.

“program”

This course is available to students accepted into the program. Non-program students may register only with the written consent of the instructor. (Permission to register in this course may be withheld if the student fails to maintain academic standing within the program.)

Repeatable courses

Most courses may not be repeated for credit, except courses that involve variable “topics”, that involve independent programs of study, or that constitute continuous requirements for degree programs.

Course designations:

- (S) Studio
- (L) Liberal arts and science
- (E) Education
- (G) Graduate

COURSE DESCRIPTIONS

ART HISTORY

AHIS 2010 Survey of Nineteenth Century Art 3 credits (L)

This course will provide a survey of nineteenth-century practices and media in Western art within their social, political and philosophical contexts.
Prerequisite: Writing Requirement

AHIS 2020 Survey of Twentieth Century Art 3 credits (L)

This course will provide a survey of twentieth-century practices and media in Western art within their social, political and philosophical contexts.
Prerequisite: Writing Requirement

AHIS 2120 Craft and Design History 1750-1950 3 credits (L)

This course is a study of Western craft and design tradition and innovations from the mid-eighteenth century to the mid-twentieth century.
Prerequisite: Writing Requirement

AHIS 2500 Ancient Art 3 credits (L)

A survey of art, craft and architecture of Europe and the Middle East from approximately 35,000 BC to AD 400.
Prerequisite: Writing Requirement

AHIS 2600 Medieval Art 3 credits (L)

A survey of art, craft and architecture of Western Europe and Byzantium from approximately AD 300 to 1400.
Prerequisite: Writing Requirement

AHIS 2650 Topics in Art History: [topic] 3 credits (L)

This course introduces a topic in art history and follows a lecture format.
Prerequisite: As specified.
Topics:
2651 – Canadian War Art

AHIS 2700 Renaissance and Baroque Art: [topic] 3 credits (L)

Topics in the study of the artistic production of Western Europe between A.D. 1400 and 1750
Prerequisite: Writing Requirement (or as specified)
Topics:
2701 – Renaissance
2702 – Baroque
2703 – Renaissance and Baroque Art

AHIS 2800 Film History and Criticism: 1890-1940 3 credits (L)

This course provides an introduction to the history, analysis and criticism of film from 1890-1940.
Prerequisite: AHIS 2020 Survey of 20th Century Art or concurrent

AHIS 2810 Film History and Criticism: 1940 to present 3 credits (L)

This course provides an introduction to the history, analysis and criticism of film from 1940 to the present.
Prerequisite: AHIS 2020 Survey of 20th Century Art or concurrent

AHIS 3000 Twentieth Century Art: [topic] 3 credits (L)

This course considers selected topics in Western Art of the twentieth century in their social and philosophical contexts.
Prerequisite: AHIS 2000 Art of the Modern Era or AHIS 2020 Survey of 20th Century Art (or as specified)

Topics:

3001 – Art Since 1945
3002 – Dada and Surrealism
3003 – Issues in Contemporary Canadian Art
3004 – 1900-1940
3005 – Sculpture
3006 – Art Since the 1960s
3007 – Popular Art and Popular Culture 1960 to Present
3008 – Representing Race in Continental America
3009 – Concepts of the Beholder: 18TH-21ST Century

AHIS 3050 Canadian Art to 1950

3 credits (L)

A study of art produced in Canada to 1950.

Prerequisite: AHIS 2010 Survey of 19th Century Art or AHIS 2020 Survey of 20th Century Art.

AHIS 3100 Craft History: [topic]

3 credits (L)

This course addresses historical and contemporary issues associated with the crafts.

Prerequisite: As specified.

Topics:

3101 – Medieval Book Arts
3102 – Trade and Commodity
3103 – Jewellery and Ancient Cultures
3104 – Decorative Arts of Ancient Rome
3105 – Textiles and Narrative
3106 – 20th Century Textiles
3107 – Ancient Ceramics
3108 – 20th Century Jewellery
3109 – Concepts and Issues
3110 – Latin American Textiles
3111 – Primary Research Techniques
3112 – Fashion in and as Art, 1830s to 1930s
3113 – History of Ceramics in Europe: 17th – 20th Century
3114 – Craft and Popular Culture

AHIS 3150 Issues in Design History

3 credits (L)

A lecture/seminar course which will address debates and issues in twentieth century design.

Prerequisite: AHIS 2120 Survey of Craft and Design History 1750-1950.

AHIS 3160 Twentieth-Century Craft

3 credits (L)

This course examines a broad range of crafts of the 20th century in their social, political and artistic contexts.

Prerequisite: AHIS 2120 Craft and Design History 1750-1950 or AHIS 2020 Survey of Twentieth-Century Art.

AHIS 3175 Design in Context: 1900 to the Present

3 credits (L)

This course will provide students with an overview of developments in design in the context of twentieth century historical developments. (Formerly AHIS 3170)

Prerequisite: AHIS 2120 Craft and Design History 1750-1950.

AHIS 3180 Narrative and Craft

3 credits (L)

This lecture/seminar course will investigate a wide array of international narrative traditions in craft, including those of North American indigenous cultures. In addition, the larger question of cultural appropriation in relation to narrative will be addressed through contemporary theoretical and critical readings.

Prerequisite: 6 credits for art history, including AHIS 2120 Craft and Design History 1750-1950.

AHIS 3200 History of Photography

3 credits (L)

This survey course will address the various ways photography has been incorporated into and has functioned outside of artistic traditions in Europe and North America. Technical, aesthetic and social aspects of photography will be considered.

Prerequisite: 6 credits of AHIS, including AHIS 2020 Survey of 20th Century Art.

AHIS 3230 Seminar in Art History: [topic]

3 credits (L)

This course is an intermediate seminar investigation of a single topic in fine art, craft or design history.

Prerequisite: 9 credits of art history (or as specified).

Topics:

3231 – Dada to Digital
3232 – Exhibiting Cultures
3233 – Art and Death
3234 – American Cinema 1930-1950
3235 – Fakes and Forgeries
3236 – Legacy of Painting after its Death

AHIS 3310 Art of the Garden

3 credits (L)

A lecture course on the history of garden design in Western and non-Western cultures.

Prerequisite: Any 2000 level art history course, excluding film history courses.

AHIS 3320 Feminism and Art History

3 credits (L)

The course investigates aspects of the history of art from a feminist perspective. The course will emphasize the work of female artists as well as consider the impact of feminist theory and criticism on art history.

Prerequisite: 6 credits of art history, including AHIS 2010 Survey of 19th Century Art or AHIS 2020 Survey of 20th Century Art.

AHIS 3450 Advanced Topics in Art History: [topics]

3 credits (L)

This course considers advanced topics in art history and may follow either a lecture or lecture-seminar format.

Prerequisite: 6 credits in art history (or as specified)

Topics:

3451 – Exhibiting Cultures
3452 – Greek Sculpture
3453 – Contemporary Canadian Art
3454 – Egyptian Art/ Egyptomania
3455 – History of Collections
3456 – Historical Techniques in Art
3457 – Philosophy of Architecture
3458 – Advanced Historical Techniques

AHIS 3550 Topics in Modern Canadian Art

3 credits (L)

A course on selected topics in artistic and theoretical developments in Canadian art from 1945 to the present.

Prerequisite: 6 credits of art history.

AHIS 3600 Introduction to Art Theory and Criticism

3 credits (L)

This lecture/seminar course will introduce students to art theory and criticism from the 17th century to the 20th century.

Prerequisite: 6 credits of art history

AHIS 3820 Topics in Film History

3 credits (L)

This course will focus on a topic within film history such as particular genres, directors, technologies, etc.

Prerequisites: AHIS 2800 Film History and Criticism 1890-1940 or AHIS 2810 Film History and Criticism 1940-Present (or as specified)

Topics:

3821 – Canadian Women Directors
3822 – Hitchcock's Films
3823 – Cuban Cinema After the Revolution
3824 – American Cinema 1930-1950
3825 – Moving Image and History
3826 – Film Noir and Neo-Noir
3827 – American Science Fiction and Horror
3828 – French Women Directors

3829 – French New Wave Cinema
3830 – Films of Peter Greenaway
3831 – French and Francophone Cinema
3832 – Canadian Cinema
3833 – TBA
3834 – German National Cinema

**AHIS 3850 History and Criticism of Documentary Film
3 credits (L)**

Though screenings and readings, this course will provide an introduction to the history, theory and criticism of documentary film. It will examine both the work of individual filmmakers and topics such as didactic documentary, the direct address, propaganda, the “Voice of God”, cinema engagé/verité, and styles not normally associated with the documentary form.
Prerequisite: AHIS 2800 (Film History and Criticism: 1890-1940) or AHIS 2810 Film History & Criticism 1940 to the Present) with its new 2000 level code (AHIS 2810).

**AHIS 3900 Nineteenth Century Art: [topic]
3 credits (L)**

This course considers major topics in nineteenth century European Art.
Prerequisite: 6 credits of art history, including AHIS 2010 Survey of Nineteenth Century Art (or as specified)
Topics:
3901 – Impressionism and Modernity
3902 – Art and Revolution in France

**AHIS 4110 Primary Research Techniques
3 credits (L)**

This course will introduce students to Halifax archives, libraries, galleries and historic sites featuring art, craft and design artifacts. Students will write an in-depth research paper utilizing these primary sources.
Prerequisite: 12 credits of art history, including AHIS 2100 or AHIS 2120.

**AHIS 4115 The Invention of Art: Museums, Exhibitions
and Art History
3 credits (L)**

This course focuses on social and institutional changes framing the production and consumption of art from the Early Modern period to the present. Beginning with Renaissance cabinets of curiosity prefiguring the development of public art museums in the 19th century, we will examine the collecting habit as a cultural practice. Students will be encouraged to consider issues relevant to contemporary practice such as exhibitions and display, collections policies, repatriation of cultural property, forgery, conservation and the writing of art history.
Prerequisites: 15 credits AHIS and Instructor’s signature

**AHIS 4120 The Philosophy of the Arts and Crafts
Movement
3 credits (L)**

This course will examine the lasting influence of the philosophy of the Arts and Crafts Movement in Europe and North America. Students will work with primary writings from the movement to formulate an original research paper.
Prerequisite: 12 credits of art history, including AHIS 2100 or AHIS 2120; and AHIS 2010.

**AHIS 4200 Independent Study in Film History, Theory and
Criticism
3 credits (L)**

This independent study enables a student to undertake a research project in the history, theory and/or criticism of film under the guidance of a film history faculty member.
Prerequisite: 12 credits of film history, approval of project by proposed course supervisor and signature of Art History Division Chair

**AHIS 4220 Time-Based Arts of the 20th Century
3 credits (L)**

This seminar will explore innovations in the temporal arts, including dance, experimental theater, performance and video, with particular emphasis upon the role these activities have played in

the strategic development of avant-garde theory and practice in the 20th century.
Prerequisite: 12 credits of AHIS courses, including AHIS 2020 Survey of 20th Century.

**AHIS 4240 Modernism and Postmodernism
3 credits (L)**

A seminar course which will examine the modernist-post modernist debates.
Prerequisite: 12 credits of AHIS courses; instructor’s signature..

**AHIS 4260 Modern and Contemporary Art Theory and
Criticism
3 credits (L)**

An advanced seminar course on selected topics in modern and contemporary art criticism.
Prerequisite: Either 9 credits of AHIS courses, including AHIS 3600 Introduction to Art Theory and Criticism; or 15 credits of AHIS courses; instructor’s signature.

**AHIS 4500 Senior Seminar in Art History: [topic]
3 credits (L)**

This is an advanced seminar investigation of a single topic in fine art, craft or design.
Prerequisite: 15 credits of AHIS courses; instructor’s signature (or as specified)
Topics:
4501 – Senior Seminar in Art History: Methods (see below)
4502 – Marxism and Aesthetic Theory
4503 – Feminism and Postmodernism
4504 – Dress, Body, Culture
4505 – Ornamenting Space-Decorative Arts in Public and Private Spheres
4506 – Matisse, Picasso and Their Patrons
4507 – Ancient Ceramics
4508 – Craft Discourse
4509 – Architecture and Craft
4510 – Post Colonialism and Craft
4511 – Inventing Art: Museums, Exhibits and Art History
4512- Fakes and Forgeries

**AHIS 4501 Senior Seminar in Art History: Methods
3 credits (L)**

This course focuses on methods and issues in art history practice for students who are specializing in art history.
Prerequisite: 18 credits of AHIS courses [or as specified]; instructor’s signature.

**AHIS 4600 Research Internship
3 credits (L)**

This internship will provide the student with an opportunity to work in an art gallery or other appropriate institution as a research assistant for an exhibition or publication.
Prerequisite: 15 credits of AHIS courses; approval of project by proposed course supervisor; signature of Chair of Historical and Critical Studies.

**AHIS 4700 Independent Study in Art History
3 credits (L)**

The course will allow a student the opportunity to undertake an independent research project under the guidance of an art history faculty member.
Prerequisite: 15 credits of AHIS courses; and a B+ average in AHIS courses. Approval of project by proposed course supervisor and signature of Historical and Critical Studies Division Chair are required before registration.

ARTS (INTERDISCIPLINARY)

ARTS 2000 Summer Workshop: [topic] 3 credits (S)

This workshop will provide studio experiences in craft, design, media, and fine arts topics, as announced.

Prerequisite: Foundation (or as specified)

Topics:

2001 – Experimental Animation

2002 – Soft Sculpture

2003 – Letterpress Printing

2004 – Moldmaking

2005 – Foundry Fine Art

2006 – Foundry Industrial

2007 – Book Form and Content

2008 – Electric Art

2009 – Alternative Processes

2010 – Homemade Cameras

2011 – Zines

2012 – Introduction to Foundry Processes

2013 – Prosthetics in Performance

2014 – Microcontrollers for artists

2015 – Liquid Stone

ARTS 2100 [MDIA 2150] Computer Image Making 3 credits (S)

This course will introduce students to bit map graphics and digital image making on micro computer systems. Techniques of scanning manipulation and management and printing will be covered. Students will investigate digital imagery by exploring specific applications through assignments, experimentation and discussion.

Prerequisite: FNDN 1350 Foundation Computer

ARTS 2310 Feminist Studio Workshop 3 credits (S)

In the context of readings and lectures students will produce studio projects that explore contemporary feminist issues. Students will undertake work in a range of media on both individual and collaborative projects.

Prerequisite: Foundation

ARTS 3000 ARTS Summer Workshop: [Topic] 6 credits (S)

This workshop will provide advanced studio experiences in craft, design, fine and media arts topics, as announced.

Prerequisite: 6 credits at the 2000 level (or as specified)

Topics:

3001 – Sound & Kinetic Dimensions [Crosslisted with SCLP 3211]

3002 – Moldmaking

ARTS 3120 [MDIA 3120] Web Sites for Visual Artists 6 credits(S)

This course gives students the opportunity to explore the potential of the World Wide Web as the means of expressing themselves as artists. By producing a project for the “web”, students will learn the basics of preparing graphics and writing the coding for the web.

Prerequisite: ARTS/ MDIA 2150 Computer Image Making, and 6 credits of 2000 Level studio work.

ARTS 3130 Studio Workshop: Topic 3 credits (S)

A course of studio activity, readings and discussion relating to fine art or media art offerings. Specific content will vary.

Prerequisite: 9 credits of 2000 level fine or media arts (or as specified)

Topics:

3131 – Photography Workshop: Staging the Photograph

3132 – Studio Workshop: Stereoscopic 3D Digital Animation

ARTS 3150/ PHOT 3150 Photography Workshop: The 6 credits (S) Reconfigured Image

An intermediate level course on the theory and practice of digital image manipulation. Students will continue to explore hardware and software in the production of computer generated art based on photographic imagery. The course will include discussions of aesthetic and social issues related to the use of new technologies.

Prerequisite: PHOT 2706 Digital Photography

ARTS 3200 Independent Study: Fine and Media Arts 3 credits (S)

Students work on a focussed studio project under the supervision of a faculty member. (A student may only take this course once per semester.)

Prerequisite: 9 credits of 3000 level fine or media arts studio work; proposal; faculty consent; consultation with and signature of division chair of Fine or Media Arts.

ARTS 3250 Internship/Community Service Learning: [location] 6 credits (S)

The Internship/Community Service Learning will provide the student with an opportunity to work in a professional setting. The student's work will be supervised by a member of the external community in conjunction with a NSCAD faculty member.

Prerequisite: 60 credits completed; proposal

ARTS 3310 Art Now 3 credits (L)

Class discussions and individual written assignments will address the following topics: selected visiting artists presentation; local exhibitions of contemporary work, and writings on contemporary art.

Prerequisite: 6 credits of art history

ARTS 3450 Off-Campus Internship 6 credits (S)

In consultation with NSCAD Internship Co-ordinator, and with permission of the Off Campus Committee, a student pursues an approved work/study experience in an arts/cultural organization in Canada or abroad.

Prerequisite: 60 credits completed; proposal

ARTS 3500 Studio 1 9 credits (S)

This is the initial level of self-directed art production at the senior level. Regular critical engagement with the instructor and the class is a key component. Students must have a proposal approved by the instructor to register for this course.

Prerequisite: 9 credits (studio) of 3000 level fine or media arts; 9 credits of art history; consultation and signature of the Division Chair of Fine or Media Arts Divisions. Student must be in good standing.

ARTS 4000 Studio 2 9 credits (S)

This level of independent production of art work expects students to work toward a body of finished professional work. Regular critical engagement with the instructor and the class is a key component.

Prerequisite: ARTS 3500 Studio 1 or 9 credits of 3500 level studio coursework in fine/media arts; 9 credits of art history; student must be in good standing; signature of the Chair of Fine or Media Arts.

ARTS 4210 [CRFT 4210] Professional Practice 3 credits (L)

The course is designed to prepare students with skills and information to present their work in a professional manner. Students prepare a professional materials portfolio representing their work and engage in research related to arts issues.

Prerequisite: 90 credits completed

ARTS 4500 Studio 3**9 credits (S)**

This level of studio engagement expects a high degree of self-motivated work in which students will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is a key component.

Prerequisite: ARTS 4000 Studio 2. Student must be in good standing. Signature of the Division Chair of Fine or Media Arts.

ARTS 4600 Studio 4**9 credits (S)**

This level of studio engagement expects a high degree of self-motivated work in which students will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is a key component.

Prerequisite: ARTS 4500 Studio 3. Student must be in good standing. Signature of the Division Chair of Fine or Media Arts.

ARTS 4700 Studio 5**9 credits (S)**

This level of studio engagement expects a high degree of self-motivated work in which students will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is a key component.

Prerequisite: ARTS 4600 Studio 4. Student must be in good standing. Signature of the Division Chair of Fine or Media Arts.

CERAMICS**CERM 2003 [PROD 2003] Ceramics Introduction for Design****3 credits (S)**

This course introduces selected materials and techniques of ceramics to students interested in design.

Prerequisite: Foundation

CERM 2006 Introductory Ceramics**6 credits (S)**

This course introduces the materials and techniques of ceramics.

Prerequisite: Foundation

CERM 2110 Introductory Throwing 1**3 credits (S)**

This course introduces the fundamentals of wheel-thrown pottery. Students will explore a variety of pottery forms, learn basic throwing techniques, and investigate glaze and firing methodologies.

Prerequisite: Foundation

CERM 2510 Introductory Throwing 2**3 credits (S)**

This course will provide instruction emphasizing complex pottery forms, throwing techniques and independent kiln firings. Students will develop individual approaches to form, style and content.

Guided by assignments, students will explore composite structure, lidded forms, attachments, large scale throwing and more elaborate glaze methodologies.

Prerequisite: CERM 2110 Introductory Throwing 1 or CERM 2006 Introductory Ceramics.

CERM 2610 Ceramic Technology**3 credits (L)**

This course will concentrate on clay and glaze materials. Lectures on material science will be supplemented by practical labs.

Prerequisite: Prerequisite: 6 credits of Ceramics at the 2000 level

CERM 3050 Ceramics Seminar: Topic**3 credits (L)**

This course will address topics pertinent to the contemporary and historical practice of Ceramics through assigned readings and discussions

Prerequisite: 6 credits CERM at the 2000 level; 6 credits of Craft history including AHIS 2120 Craft and Design History 1750 - 1950 (or as specified)

Topics:

3051 - Historic Context / Contemporary Practice

CERM 3100 Intermediate Ceramics: Processes and Design**9 credits (S)**

This course will deal with the design and construction of molds and their application to architectural and sculptural ornaments and vessels. Emphasis will be placed on the student's technical development, exposure to contemporary design issues for craft, and problem solving methodologies.

Prerequisite: CERM 2610 Ceramic Technology.

CERM 3200 Ceramics Workshop: [topic]**3 credits (S)**

This workshop will provide specific studio experiences that focus on specialized technical and aesthetic issues in ceramics. The professional expertise and experience of individual instructors will determine the orientation of the course.

Prerequisite: 6 credits of CERM (or as specified)

Topics:

3201 - Kiln Theory

3202 - Wheel Throwing

3203 - Slipcasting and Coloured Clay

3204 - Model the Figure

3205 - Surface Exploration

3206 - Scale and Construction

3207 - Ceramics and Paradise

3208 - Ceramic Sculpture

3209 - Soda Porcelain

3210 - The Tao of Decoration

3211 - Cerameicus-Big Vessels

3212 - Form/Contents: the personal in ceramics

3213 - Human - Form and Function

3214 - Place Settings for Seven Cities

3215 - Figurative Ceramics

3216 - Glaze Exploration

3217 - Topics in Glaze Chemistry

3218 - Function and Expression

3219 - The Animal in Replication

3220 - Neo Maiolica

3221 - Deco Too

3222 - Using History as Inspiration

3223 - New Sculpture in Large Scale

3224 - Irrationality and Ornament

3225 - Chroma & the Vessel

3226 - Pottery in Use

3227 - Ceramics and Mixed Media

3228 - Digital to Multiple to Architectural

CERM 3506 Studio Projects 1: Ceramics**6 credits (S)**

This is the initial level of self-directed studio production at the senior level. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: CERM 3100; consultation and signature of designated Ceramics Faculty

CERM 3509 Studio Projects 1: Ceramics**9 credits (S)**

This is the initial level of self-directed studio production at the senior level. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: CERM 3100; consultation and signature of designated Ceramics Faculty

CERM 3600 Advanced Ceramics**6 credits (S)**

Students will explore a range of formal and technical themes in parallel with topics essential for contemporary ceramicists. Students elect personal fabrication techniques and methodology, and assignments present a variety of strategies to develop personal subject matter.

Prerequisite: CERM 3100: Intermediate Ceramics: Process and Design; consultation and signature of designated Ceramics Faculty

**CERM 4006 Studio Projects 2: Ceramics
6 credits (S)**

Students are expected to work independently and to experiment and define a direction for their studio work and research interests. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.
Prerequisite: CERM 3506 or 3509; consultation and signature of designated Ceramics Faculty

**CERM 4009 Studio Projects 2: Ceramics
9 credits (S)**

Students are expected to work independently and to experiment and define a direction for their studio work and research interests. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.
Prerequisite: CERM 3506 or 3509; consultation and signature of designated Ceramics Faculty

**CERM 4506 Studio Project 3: Ceramics
6 credits (S)**

Students working at this advanced independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.
Prerequisite: CERM 4006 or 4009 Studio; consultation and signature of designated Ceramics Faculty

**CERM 4509 Studio Project 3: Ceramics
9 credits (S)**

Students working at this advanced independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.
Prerequisite: CERM 4006 or 4009 Studio; consultation and signature of designated Ceramics Faculty

**CERM 4606 Studio Projects 4: Ceramics
6 credits (S)**

Students working at this senior independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.
Prerequisite: CERM 4506 or 4509; consultation and signature of designated Ceramics Faculty

**CERM 4609 Studio Projects 4: Ceramics
9 credits (S)**

Students working at this senior independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.
Prerequisite: CERM 4506 or 4509; consultation and signature of designated Ceramics Faculty

COMMUNICATION DESIGN

**CMDS 2210 [DRAW 2210] Descriptive Drawing
3 credits (S)**

The main focus of the course is on detailed observation and development of rendering skills through the study of objects, materials, textures and systems of perspective.
Prerequisite: FNDN 1600 Foundation Drawing II.

**CMDS 2300 Information Graphics
3 credits (S)**

An introductory course exploring graphic methods of improving the effective communication of quantitative and qualitative information.
Prerequisite: Foundation.

**CMDS 2400 Manuscript to Pre-Press
3 credits (S)**

This course introduces basic graphic techniques and procedures of the design studio from written word to prepress stage, using standard software. Areas covered include the theory and practice of rough layout and comprehensive presentation, typography, copywriting, manuscript preparation, paper selection, binding, halftones, printing, production control and budgetary considerations.
Prerequisite: DSGN 2010, Principles, Theories and Practices of 2D and 3D Design

**CMDS 2500 Typography
3 credits (S)**

This course focuses on specialized technical and aesthetic issues in Communication Design, emphasizing the inventive use of type and typography for interpreting text.
Prerequisite: FNDN 1450 Studio Practice: Design; FNDN 1350 Foundation Computer; or permission of the Division Chair.

**CMDS 2600 [DRAW 2600] Steps to Illustration
3 credits (S)**

This course concentrates on problems faced by the illustrator in drawing, technique, media, and preparation of art for printing; also the business of being an illustrator.
Prerequisite: 6 credits of drawing.

**CMDS 3100 [CSTU 3100] Introduction to Semiotics
3 credits (L)**

This course surveys various theories of signs, especially with relation to problems of visual communication.
Prerequisite: 6 credits of LAS at 2000 level
Approved: 18 May 1978; 19 December 1996

**CMDS 3150 Perspectives in Graphic Communication:
3 credits (L) [topic]**

Students examine selected themes and topics in communication graphics and information design.
Prerequisite: DSGN 2010 Design Studio 1: Principles, Theories and Practices of 2D and 3D Design (or as specified)
Topics
3151 – Maker, Medium, Message
3151 Text-Based Communication

**CMDS 3200 Graphic Technology: Digital Pre-Press
3 credits (S)**

Students are introduced to pre-press processes by way of digital imaging including scanning, typesetting and colour separations, and proofing. Demonstrations and exercises will also involve input by industry practitioners.
Prerequisite: DSGN 2500 Principles, Theories and Practices of 2D and 3D Design

**CMDS 3300 Graphic Design Workshop: [topic]
3 credits (S)**

This course will provide intermediate design experience, allowing a student to apply acquired knowledge and skills to a selected topic area.

Prerequisite: DSGN 2500 Principles, Theories and Practices of 2D and 3D Design (or as specified)

Topics:

3301 – Type and Image
3302 – Computer Applications
3303 – Layout
3304 – Digital Layout
3305 – Designing for Accessibility
3306 – Designing Type
3307 – Art Direction
3308 – Portfolio Development
3309 – Designing Information Systems
3310 – Visualization and Presentation
3311 – Editorial Design
3312- XHTML
3313 - TBA
3314 -TBA
3315 – Concept Development
3316 – Web Content Management Systems
3317 - Type
3318 - Applied Typography
3319 - Book Design
3320 - Story Boarding

**CMDS 3600 [DRAW 3600] Intermediate Illustration
3 credits (S)**

This course allows students to enhance their illustration skills. Students explore advanced techniques and styles and work on conceptualizing ideas.

Prerequisite: DRAW 2600/CMDS 2600

**CMDS 3903 Communication Studies
3 credits (S)**

A student in communication design may develop an individual program of study, with approval of the instructor.

Prerequisite: 15 credits of communication design; proposal

**CMDS 3906 Communication Studies
6 credits (S)**

A student in communication design may develop an individual program of study, with approval of the instructor.

Prerequisite: 15 credits of communication design; proposal

**CMDS 3950 Communication Design Research
3 credits (L)**

Students develop an individual program of research/study, with the approval of the instructor.

Prerequisite: 15 credits of communication design; proposal; signature of Chair

**CMDS 4010 [DRAW 4010] Advanced Illustration
3 credits (S)**

This course allows students to develop their existing illustration skills, while learning new techniques.

Prerequisite: DRAW 3600 [CMDS 3600] Intermediate Illustration; or permission of the Division Chair.

**CMDS 4100 Communication Design Issues
3 credits (L)**

This seminar addresses the larger as well as the more specific professional concerns of communication design. Presentations, readings, and discussions will cover philosophical, technological, social, economic or practice-oriented issues.

Prerequisite: DSGN 3020 Design Studio 3: Visual Communication.

**CMDS 4200 [PROD 4200] Design Management Seminar
3 credits (L)**

Students undertake and document a large-scale design project. Through readings and case studies, students learn techniques of design management.

Prerequisite: 6 credits of 3000 level CMDS or PROD studio courses, or permission of the instructor

CRAFT [INTERDISCIPLINARY]

NOTE: “Craft” as indicated in these descriptions includes Ceramics, Textiles, Jewellery Design and Metalsmithing, and Product Design.

**CRFT 2000 Summer Workshop: [topic]
3 credits (S)**

This workshop will provide studio experiences in craft, design, media, and fine arts topics, as announced.

Prerequisite: Foundation (or as specified)

Topics:

2001 – Moldmaking
2002 – Introduction to Bookbinding
2003 – CAD/CAM3D Design - not offered
2004 – Figurative Clay Sculpture
2005 – Letterpress Printing
2006 – Chains
2007 – Natural Dyes
2008 – Introduction to Enamelling
2009 – 2D and 3D Fabric
2010 – Jewellery Design for the Senses

**CRFT 2100 [FINA 2100] Book Arts
3 credits (S)**

Students will investigate selected traditional and non-traditional processes for binding books, making boxes, and creating decorative papers. They will be encouraged to use the book form to meet artistic goals.

Prerequisite: Foundation

**CRFT 2240 [DRAW 2240] Ideagram
3 credits (S)**

This course provides craftspeople, artists and designers with ways to translate ideas into material forms through drawing and/or the construction of models.

Prerequisite: DRAW 1600 Foundation Drawing 2

**CRFT 2245 Tactile Notebooks and the Written Word
3 credits (S)**

Motivated by ‘haptic’ considerations, students will use the sense of touch to stimulate and awaken perception, to guide the making process, and to revise sensitivity to the way they communicate both visually and verbally. They will create tactile pages, playing with materials, techniques, and words to make concrete the vital elements of our experience. This workshop will help students to find their own living language through the creation of a vibrant notebook practice.

Prerequisite: Foundation

**CRFT 3150 Craft Studio: [topic]
3 credits (S)**

A course of readings, discussions and/or studio activity, relating to craft offerings. Specific content will vary.

Prerequisite: 9 credits of craft courses at the 2000 level, or as specified.

Topics:

3151 – Natural Dyeing Workshop
3152 – Fashion Perspectives
3153—Body, Place, Time
3154 - Body, Movement, Electronics [Cross -listed with JWLY 331];
TEXL 3216]

**CRFT 3200 Intermediate Book Arts
3 credits (S)**

Students learn how to use traditional tools, techniques and materials to bind handcrafted books that meet high structural standards and artistic goals. Techniques include sewing sections on cords, rounding and backing the spine, hand working headbands, partial leather bindings and traditional cover decoration processes.

Assignments include research into historical styles and discussions of the role of the book in the digital age.

Prerequisite: CRAFT 2100 Book Arts, or CRFT 2002 Summer Workshop: Intro Bookbinding

CRFT 3250 Books Arts Workshop: [Topic]
3 credits (S)

This workshop will provide specific studio experiences that focus on specialized technical and aesthetic issues in book arts. The professional expertise and experience of individual instructors will determine the orientation of the course.
Prerequisite: CRFT 2100 Book Arts (or as specified)
Topics:
3251 - Letterpress

CRFT 3350 [DSGN 3350] DSGN / CRFT Summer Workshop:
6 credits (S) [Topic]

This workshop will provide advanced studio experiences in craft, design, fine and media arts topics, as announced.
Prerequisite: 6 credits CMDS/DSGN/PROD or MDIA/CRFT at the 2000 level (or as specified)

CRFT 3500 [PROD 3500] Applied Entrepreneurship for
3 credits (S) Visual Arts

This course focuses on practical exercise in running arts, crafts, or design business while competing in the global marketplace. Principle elements of the course will include: having an exhibition, participating in a trade show, starting a website, blogging, and marketing your work.
Prerequisite: PROD 3110 Entrepreneurship for the Visual Arts

CRFT 3900 Independent Study
3 credits (S)

The course will allow a student the opportunity to carry out an independent research or studio project under the guidance of a faculty member.
Prerequisite: 12 credits of craft course work; proposal and instructor's signature

CRFT 4210 [ARTS 4210] Professional Practice
3 credits (L)

The course is designed to prepare students with skills and information to present their work in a professional manner. Students prepare a professional materials portfolio representing their work and engage in research related to arts issues.
Prerequisite: 90 credits completed

CRITICAL STUDIES

CSTU 2100 Introduction to Social Criticism
3 credits (L)

Students are encouraged to develop a critical awareness of social concerns which will confront them in their chosen profession. The course introduces the history, philosophy, theories and issues of social science, concentrating on their relevance to artists and designers.
Prerequisite: Prerequisite: Writing Requirement

CSTU 2500 Introduction to Education in the Arts
3 credits (L)

This course introduces students to practices and concepts in arts education at a variety of levels and in a variety of teaching contexts. The course draws on historical, philosophical and sociological insights.
Prerequisite: Prerequisite: Writing Requirement

CSTU 2600 Philosophical Issues for Artists/Designers: [topic]
3 credits (L)

This course addresses specific philosophical issues or topics which reflect the interest and needs of art and design students. Specific course sub-titles shall be announced.
Prerequisite: 3 credits of art history (or as specified)
Topics:
2601 - Being Reasonable
2602 - Search for Meaning
2603 - Art and the Good Life
2604 - Words and Images

CSTU 2700 Psychological Issues for Artists/Designers: [topic]
3 credits (L)

This course addresses specific psychological issues or topics which reflect the interests and needs of art and design students. Specific course sub-titles shall be announced.
Prerequisite: 3 credits of art history (or as specified)
Topics:
2701 - Creativity
2702 - Perception
2703 - Introductory Concepts
2704- Psychological Issues for Artists and Designers

CSTU 2800 Sociological Issues for Artists/Designers: [topic]
3 credits (L)

This course addresses specific sociological issues or topics which reflect the interests and needs of art and design students. Specific course sub-titles shall be announced.
Prerequisite: 3 credits of Art History (or as specified)
Topics:
2801 - Conflict in Western Culture
2802 - Contemporary Issues
2803 - Dynamics of Change
2804 - Voice, Word, Image, Social Identity
2805 - Instruments of Power
2806 - Community Arts Interactive

CSTU 3000 Critical Studies: [topic]
3 credits (L)

This course will consider a specific topic within the general field of critical studies. The format may be lecture or seminar depending on the topic.
Prerequisite: 6 credits of Art History (or as specified)
Topics:
3001 - Art and Religion
3002 - Social Science Theory and An Eye on the World
3003 - Contemporary Moral Issues
3004 -- Myth and Metaphor

CSTU 3100 [CMDS 3100] Introduction to Semiotics
3 credits (L)

This course surveys various theories of signs, especially with relation to problems of visual communication.
Prerequisite: 6 credits of LAS at 2000 level

CSTU 4100 [MAED 6100] Aesthetics and the Visual Arts
3 credits (L)

A review of the issues and concepts in philosophical aesthetics. This course is intended to be of use to those students who have a specific interest in extending their theoretical understanding of the objects and processes of art in the philosophical context.
Prerequisite: 75 credits completed

CSTU 4110 Independent Research in Critical Studies
3 credits (L)

This course will allow a student the opportunity to undertake an independent research project in Critical Studies under the supervision of a faculty member
Prerequisite: 12 credits of AHIS or CSTU courses; approval of project by proposed supervisor; approval and signature of Chair of Division of Historical and Critical Studies

DRAWING

DRAW 2000 Introductory Studio in Drawing 6 credits (S)

This course reinforces and expands fundamental skills in an intensive studio experience. Attention will be given to the formal and expressive possibilities of drawing, including colour. This course introduces drawing as a studio practice requiring students to consider issues related to the function of drawing.
Prerequisite: Foundation

DRAW 2210 [CMDS 2210] Descriptive Drawing 3 credits (S)

The main focus of the course is on detailed observation and development of rendering skills through the study of objects, materials, textures and systems of perspective.
Prerequisite: FNDN 1600 Foundation Drawing II

DRAW 2215 [PROD 2215] Rapid Drawing and Visualization 3 credits (S)

Students will learn how to communicate their ideas rapidly in a variety of drawing media.
Prerequisite: FNDN 1600 Foundation Drawing 2

DRAW 2240 [CRFT2240] Ideagram 3 credits (S)

This course provides craftspeople, artists and designers with ways to translate ideas into material forms through drawing and/or the construction of models.
Prerequisite: FNDN 1600 Foundation Drawing 2

DRAW 2250 Drawing for Development and Rendering 3 credits (S)

This course provides instruction in the use of drawing as a development and presentation tool in the production of design objects.
Prerequisite: FNDN 1600 Foundation Drawing II

DRAW 2300 Introductory Drawing Workshop: [topic] 3 credits (S)

This course continues the drawing experience through concentrated exploration of designed topics allied to art, craft and design interests.

Prerequisite: FNDN 1600 Foundation Drawing 2

Topics:

2301 - Landscape

2302 - Organic

2303 - Collage

2304 - Large Scale Drawing

2305 - Picture Planning Path [not offered]

DRAW 2400 Introductory Figure Drawing 3 credits (S)

Drawing from the life model addressing representations of the human figure. Attention will be given to an understanding of volumetric description and underlying structure.

Prerequisite: FNDN 1600 Foundation Drawing II

DRAW 2600 [CMDS 2600] Steps to Illustration 3 credits (S)

This course concentrates on problems faced by the illustrator in drawing, technique, media, and preparation of art for printing; also the business of being an illustrator.

Prerequisite: FNDN1600 Foundation Drawing 2

DRAW 3000 Intermediate Studio in Drawing 6 credits (S)

Students experiment with approaches in a range of media and formats to explore complex visual problems in drawing.
Prerequisite: 6 credits of drawing at 2000 level

DRAW 3300 Intermediate Drawing Workshop: [topic] 3 credits (S)

This course continues the drawing experience through concentrated exploration of designated topics allied to art, craft and design interests.

Prerequisite: DRAW 2300 Introductory Drawing Workshop, or 3 credits of drawing at 2000 level (or as specified)

Topics:

3301 - Organic

3302 - Aqueous Media

3303 - Built environment

3304 - Anatomy

3305 - Transparencies

3306 - Narrative

3307 - X-treme Drawing 1

3308 - X-treme Drawing 2

3309 - Large Scale Drawing

3310 - Product Illustration

3311 - Installation/Sketch

3312 - Storyboarding

3313 - Collage/Assemblage

3314 - Mixed Media

3315 - Drawing the Imagined Real

DRAW 3400 Intermediate Figure Drawing 3 credits (S)

Expanding on skills obtained in Introductory Figure Drawing, students will draw from the life model addressing both objective and expressive representations of the human figure in space. Incorporating more complex situations and environments, the course aims to develop a more sophisticated understanding of the representation of the human body. A wider range of drawing materials will be explored than in Introductory Figure Drawing.
Prerequisite: DRAW 2400 Introductory Figure Drawing

DRAW 3450 Anatomy of the Human Figure 3 credits (S)

A drawing course in which both anatomy lectures and figure drawing will be pursued concurrently during the semester. Its aim is to develop an understanding of the skeletal structure and muscle forms necessary for a knowledgeable description of the human figure, and to integrate this with the practice of life drawing.
Prerequisite: DRAW 2400 Introductory Figure Drawing

DRAW 3600 [CMDS 3600] Intermediate Illustration 3 credits (S)

This course allows students to enhance their illustration skills. Students explore advanced techniques and styles and work on conceptualizing ideas.

Prerequisite: DRAW 2600/CMDS 2600

DRAW 4000 Advanced Studio in Drawing 6 credits (S)

This course continues the drawing experience through concentrated independent drawing projects as well as research of topics related to the student's individual interests.

Prerequisite: 6 credits of Drawing at 3000 level

DRAW 4010 [CMDS 4010] Advanced Illustration 3 credits (S)

This course allows students to develop their existing illustration skills, while learning new techniques.

Prerequisite: DRAW 3600 [CMDS 3600] Intermediate Illustration; or permission of the Division Chair.

DRAW 4300 Advanced Drawing Workshop: [topic] 3 credits (S)

This course continues the drawing experience through concentrated exploration of designated topics allied to art, craft and design interests.

Prerequisite: DRAW 3300 Intermediate Drawing Workshop, or 3 credits of drawing at 3000 level (or as specified)

Topics:

4301 - Large Scale

4302 - Time and Narrative

4303 – Character Illustration
4304 – Mixed Media
4305 – What You Need
4306 – Advanced Anatomy
4307 – Virtually Rendered Drawing

DRAW 4400 Advanced Drawing Workshop: [Topic]
6 credits (S)

This course continues the drawing experience through concentrated exploration of designated topics allied to art, craft and design interests.

Prerequisite: 6 credits of drawing at the 3000 level (or as specified)

Topics:

4401 - Drawing the Imagined Real

DRAW 4450 Advanced Figure Drawing
3 credits (S)

Directed studio work will encourage the development and refinement of skills related to drawing and to issues involving the representation of the figure. New visual / formal / aesthetic ideas will be introduced through a variety of challenges related to process, media and subject matter.

Prerequisite: DRAW 3400 Intermediate Figure Drawing

DESIGN

NOTE: “Design” as indicated below includes Communication Design, Digital Media, Environmental Planning, and Product Design.

DSGN 2000 Summer Workshop: [topic]
3 credits (S)

This workshop will provide studio experiences in craft, design, media, and fine arts topics, as announced.

Prerequisite: Foundation (or as specified)

Topics:

2001- Rare Typographic Printing

DSGN 2010 Design Studio 1: Principles, Theories and Practices of 2D and 3D Design
6 credits (S)

This course will introduce students to the strategic, collaborative, and interdisciplinary nature of design thinking. It will focus on the use of typography and images to communicate design intent. An emphasis will be placed on the iterative aspects of design methods.

Prerequisite: FNDN 1450 Studio Practice: Design, or permission of the Chair of the Division

DSGN 2200 Introduction to Computer Animation
3 credits (S)

This course introduces 2D animation on the computer with emphasis on the design process. Students will produce dynamic web applications.

Prerequisite: FNDN 1350 Foundation Computer

DSGN 2500 Design Studio 2: Principles, Theories and Practices of 2D and 3D Design
6 credits (S)

In this course, students will continue their studies in the strategic, collaborative, and inter-disciplinary nature of design thinking. The course will focus on the use of images, form and space in the creation of design experiences.

Prerequisite: DSGN 2010 Design Studio 1: Principles, Theories and Practices of 2D and 3D Design or permission of the Division Chair.

DSGN 2510 Introduction to Interactive Design
3 credits (S)

An introduction to the concepts and techniques of interactive design. Students learn the basic building blocks relating to the design and delivery of interactive content on the web and CD-ROM. Before enrolling in this course, students are expected to have a basic knowledge of computer applications.

Prerequisite: FNDN 1450 Studio Practice: Design or ARTS 2100 Computer Image Making.

DSGN 3005 Design Travel
6 credits (L)

This course will allow students to travel, with an instructor, to undertake design research and projection in another cultural context.

Prerequisite: 30 credits of CMDS/DSGN/PROD courses

DSGN 3010 Intermediate Interactive Design
3 credits (S)

This course introduces the concepts and application of user interface and information design in the production of interactive media.

Prerequisite: DSGN 2310 Introduction to Interactive Design or DSGN 2510 Introduction to Interactive Design

DSGN 3015 Type in Motion
3 credits (S)

This course teaches students the use of type in digital environments.

Prerequisite: DSGN 2500 Design Studio 2: Principles, Theories and Practices of 2D and 3D Design; CMDS 2500 Typography; or permission of the Division Chair.

DSGN 3020 Design Studio 3: Visual Communication
6 credits (S)

Students will investigate and experiment with text and image in information-, interaction-, advertising- and product design. Students will also continue theoretical and methodological studies begun in the earlier pre-requisite Studio classes.

Prerequisite: DSGN 2500 Design Studio 2: Principles, Theories and Practices of 2D and 3D Design (completed with a grade of B or higher), or permission of the Division Chair.

DSGN 3025 Design Studio 3: Ecologically-Centered Product Design
6 credits (S)

In this course, students will learn ecologically sustainable methodologies and approaches in design.

Prerequisite: DSGN 2500 Design Studio 2: Principles, Theories and Practices of 2D and 3D Design (completed with a grade of B or higher), or permission of the Division Chair.

DSGN 3030 Intensive Design Workshop [Topic]
3 credits (S)

This course will allow students to work in a concentrated fashion in a collaborative workshop devoted to a specific design problem or issue over a seven-day period.

Prerequisite: 30 credits of CMDS/DSGN/PROD courses or as specified

Topics:

3031 - Charette

DSGN 3055 Intermediate Typography
3 credits (S)

This course is an intermediate-level course that explores further the specialized technical, aesthetic, and inventive issues in and around the use of type and typography in Communication Design

Prerequisite: CMDS 2500, or permission of Division Chair

DSGN 3150 Digital Media Workshop: [topic]
3 credits (S)

This workshop will provide a range of specific experiences in digital media, as announced.

Prerequisite: 6 credits of DSGN studio courses, or as specified.

Topics:

3151 – Game Design

3152 - Portfolio for Graduates

DSGN 3160 Intermediate Computer Animation
3 credits (S)

This course provides for advanced project work in 2-D computer animation using web technologies. [Formerly DSGN 3200]

Prerequisite: DSGN 2200 Introduction to Computer Animation

[note that this course was formerly DSGN 3200, but change in credit value necessitated course code change so that prior transcripts with DSGN 3200 would not be affected by change]

**DSGN 3210 [PROD 3210] Human Factors for Designers
3 credits (L)**

Through readings, case studies, and practical observations, students will learn basic concepts in human factors/ergonomics as applied to product and communication design.
Prerequisite: PROD 2010 Product Design: Form; or permission of the Division Chair.

**DSGN 3250 [PROD 3125] Perspectives in Product Design:
[topic] 3 credits (L)**

Students examine selected themes and topics in product design.
Prerequisite: DSGN 2010 Design Studio 1: Principles, Theories and Practices of 2D and 3D Design (or as specified)
Topics:
3251 - Design Thinking, Strategies and Innovation (cross-referenced with PROD 3126)

**DSGN 3350 [CRFT 3350] DSGN / CRFT Summer Workshop:
[Topic] 6 credits (S)**

This workshop will provide advanced studio experiences in craft, design, fine and media arts topics, as announced.
Prerequisite: 6 credits CMDS/DSGN/PROD or MDIA/CRFT at the 2000 level (or as specified)

**DSGN 3400 Digital Illustration
3 credits (S)**

This intermediate level course introduces students to illustration techniques using computer programs. Students will learn to use the software through project-based assignments.
Prerequisite: FNDN 1350 Foundation Computer, 3 credits of drawing at 2000 level.

**DSGN 3510 Design Studio 4: Visual Communication
6 credits (S)**

Students will study text and image as used in display and interaction design. They will also work with type in motion and type in sound. A requirement of the course will be the successful completion of a large-scale project requiring collaborative, i.e. group work combined with individual solutions. A focus of the course will be on the constraints imposed on designers while seeking creative solutions. Students will be required to make a final presentation to all Design faculty and members of the public.
Prerequisite: DSGN3020 Design Studio 2: Visual Communication (completed with a grade of B or higher), or permission of the Division Chair.

**DSGN 3520 Design Studio 4: User-Centered Design
6 credits (S)**

In this course, students learn methodologies and practical approaches in design where the user's needs are a central consideration. Students will be required to make a final presentation to all Design faculty and members of the public.
Prerequisite: DSGN3025 Design Studio 2: Ecologically-Centered Design (completed with a grade of B or higher), or permission of the Division Chair.

**DSGN 4000 Research Design
3 credits (L)**

This course examines the nature and purpose of research and its application in design practice. Students review and evaluate methods and approaches, considering issues of scope, cost, ethics, professional conduct and utility.
Prerequisite: 6 credits of 3000-level CMDS, PROD or DSGN studio courses or permission of the instructor.

**DSGN 4005 Advanced Interactive Design
3 credits (S)**

This course offers advanced design project work in interactive digital media for delivery through web browsers. Critical attention is given to understanding issues related to information architec-

ture and the implications of electronic media. [Formerly DSGN 4010]
Prerequisite: DSGN 2500 Intermediate Interactive Design or DSGN 3010 Intermediate Interactive Design

**DSGN 4020 Design Studio 5: Collaborative Projects
6 credits (S)**

Visual communication and product design students will work together on projects that involve the application of the knowledge and expertise gained in the course of their studies. The students will identify problems, carry out research, develop solutions, and communicate these solutions to an appropriate audience.
Prerequisite: DSGN3510 Design Studio 4: Visual Communication or DSGN 3520 Design Studio 4: User Centered Design (completed with a grade of B or higher), or permission of the Division Chair.

**DSGN 4033 Practicum in Design
3 credits (S)**

A student may apply to undertake a practicum to fulfill CMDS/DSGN/PROD and/or Open credit requirements for the Major in Interdisciplinary Design.
Prerequisite: 36 credits of CMDS/DSGN/PROD courses; proposal; signature of Division Chair.

**DSGN 4036 Practicum in Design
6 credits (S)**

A student may apply to undertake a practicum to fulfill CMDS/DSGN/PROD and/or Open credit requirements for the Major in Interdisciplinary Design.
Prerequisite: 36 credits of CMDS/DSGN/PROD courses; proposal; signature of Division Chair.

**DSGN 4039 Practicum in Design
9 credits (S)**

A student may apply to undertake a practicum to fulfill CMDS/DSGN/PROD and/or Open credit requirements for the Major in Interdisciplinary Design.
Prerequisite: 36 credits of CMDS/DSGN/PROD courses; proposal; signature of Division Chair.

**DSGN 4103 /6 /9 Digital Multimedia Studies
3 /6 /9 credits (S)**

This course enables senior students specializing in digital media to pursue individual projects based on approved proposals.
Prerequisite: 9 credits of digital media; proposal

**DSGN 4200 Advanced Design Seminar: [topic]
3 credits (L)**

This course will focus on the analysis and interpretation of a specific design topic through readings, written assignments, oral presentations, and some studio assignments.
Prerequisite: 6 credits CMDS/DSGN/PROD at 3000 level (or as specified)
Topics:
4201: Ethics in Design: Maker, Medium and Message
4202 - Mapping Space and Time

**DSGN 4300 Advanced Design Workshop: [topic]
3 credits (S)**

This course continues the design experience through concentrated exploration in a selected topic area.
Prerequisite: 6 credits of 3000-level CMDS/DSGN/PROD (or as specified)
Topics:
4301 - Non-Digital Graphic Design
4302 - Design Connections
4303 - Editorial Illustration
4304 - Action Scripting

**DSGN 4510 Design Studio 6: Collaborative Projects
6 credits (S)**

Visual communication and product design students will continue the previous semester's collaborative efforts in joint project work. Students will be required to complete an approved degree-project. Public presentations of final projects will be a requirement.

Prerequisite: DSGN4020 Design Studio 5: Collaborative Projects (completed with a grade of B or higher), or permission of the Division Chair.

DSGN 4900 Advanced Design Studio 1
9 credits (S)

Students engage in design thinking and collaboration to develop models for understanding and solving complex problems.
Prerequisite: Program [Post-Graduate Certificate]

DSGN 4901 Advanced Design Studio 2
9 credits (S)

Students employ the strategies and processes practiced in Advanced Design Studio 1 to work on a design problem of their own choosing.
Prerequisites: Program [Post-Graduate Certificate]

DSGN 4905 Seminar in Western Design Issues
3 credits (L)

This is an advanced seminar investigation of recent developments in design in Europe and North America.
Prerequisite: Program [Post-Graduate Certificate]

DSGN 4906 Design English
3 credits (L)

This course is appropriate for students with English as a Second Language. It introduces the terminology of design and typography with a special emphasis on verbal skills: listening and verbal response. Students will be encouraged to write and present on topics relevant to design practice.
Prerequisite: Program [Post-Graduate Certificate]

ART EDUCATION

EDAR 5000 Art Process
3 credits (S)

This course explores art making as a distinct mode of learning and knowing. Through a variety of studio and reflective assignments and exercises, it seeks to make explicit the understandings, skills and attitudes used intuitively by artists. Attention will be given to how these might be taught or nurtured in learners of different ages and ability levels.
Prerequisite: Program

EDAR 5010 Introduction to Art Education
3 credits (E)

This course provides a brief history of approaches to art education, a general introduction to education systems, and a map of the discipline's current interests.
Prerequisite: Program or Consent.

EDAR 5050 Visual Arts in the Classroom
3 credits (E)

A course designed to help prospective teachers promote child growth and development in the classroom through activities in the visual arts.
Prerequisite: Program

EDAR 5300 Art for Special Populations
3 credits (L)

This course explores the ways that learners with special needs or in special contexts may require us to change our rationales, expectations, lesson design, another aspects of teaching. Emphasis will be on how to adapt our planning-teaching so as to maximize the educational / therapeutic value of art experiences to the individuals we are teaching. Students shall demonstrate their learning with an assigned practicum situation.
Prerequisite: (An introductory course in exceptional learners)

EDAR 5350 Special Populations: Practicum
3 credits (E)

This course provides an opportunity to work with special needs populations in selected settings.
Prerequisite: EDAR5300.

EDAR 5510 Elementary Art Methods
3 credits (E)

This course examines theories and methods of teaching art within the elementary school context. It undertakes to develop the understanding, attitudes, and skills required to plan, prepare, and deliver positive art learning experiences to children.
Prerequisite: Program

EDAR 5610 Secondary Art Methods 1
3 credits (E)

This course examines theories and methods of teaching art in the secondary school context. It undertakes to develop the understandings, attitudes and skills required to plan, prepare and deliver positive art learning experiences to adolescents.
Prerequisite: Program

EDAR 5620 Secondary Art Methods 2
3 credits (E)

This course allows for further development of understandings, attitudes and skills required in successful art teaching in the secondary school context.
Prerequisite: EDAR 5610 Secondary Art Methods 1; program

EDAR 5700 Secondary School Practicum Seminar
6 credits (E)

An extensive practicum (4-5 days a week for seven weeks) in a secondary school comprises the primary content and experience of this course. However, it also includes a pre-practicum seminar for preparation, and a concurrent seminar for reflection on the practicum experience. The student is expected to demonstrate applied knowledge, attitudes, and skills to a degree that promises success in public school teaching.
Prerequisite: EDAR 5600 Secondary Art Methods; program

EDAR 5750 Advanced Methods in Secondary Art Education
3 credits (E)

This course is an in-depth examination of theories and specialized methods of teaching visual art in the secondary school context. Students will refine their understanding and skills in preparing program and lesson plans in the visual arts at the secondary level. These will relate directly to the policies and practices common to the secondary classroom.
Prerequisite: Program.

EDAR 5900 Advanced Practicum Seminar
6 credits (E)

An extensive and intensive practicum (4-5 days a week for seven weeks) in a public school comprises the primary content and experience of this course. However, it also includes a pre-practicum seminar for preparation, and a concurrent seminar for reflection on the practicum experience. The student is expected to exhibit strong professional attitudes and behaviors, and to demonstrate planning and teaching skills that indicate a strong potential for success in the public schools.
Prerequisite: EDAR 5700 Secondary School Practicum Seminar; program

EDAR 5950 Professional Studies Seminar
3 credits (E)

This course examines the professional expectations, roles and responsibilities of the teacher that extend beyond the walls of the classroom and school. Readings, lectures, visitors, and independent research will cover a broad range of topics such as provincial law, bureaucracy, and curriculum guides; the teachers' union, and the larger profession and graduate study. Special attention will be given to job search skills, and school and community relations.
Prerequisite: program
Co-requisite: Concurrent enrolment in EDAR 5900 Advanced Practicum Seminar

EDAR 6000 Summer Institute: [topic]
3 credits (G)

This course, designed for teachers, provides the opportunity for specialized curriculum development by examining contemporary practical approaches to materials and concepts in art education.

The particular focus of the course for any given institute will be announced.

Prerequisite: Teacher Certification

Topics:

6001 – Secondary Methods – Painting

6002 – Secondary Methods - Ceramics

ENGLISH

FNDN 1800 Writing for the Arts 3 credits (L)

This course prepares students for the writing required in other courses at the College. Frequent writing and editing assignments will address clarity, focus, and logical development of ideas within the language of art, craft, and design.

ENGL 2010 Writing Workshop: From Research to Essay 3 credits (L)

This course continues the development of skills learned in Writing for the Arts (FNDN 1800), with emphasis on critical thinking, clarity of expression, research methods, and essay writing. Students will be encouraged to write about topics relevant to their own art, craft, or design practice.

Prerequisite: Prerequisite: Writing Requirement

ENGL 3200 Art in Literature 3 credits (L)

This course will explore, with selected examples of poetry and fiction, the treatment of art and artists in nineteenth and twentieth century literature in English.

Prerequisite: 6 credits of art history

ENGL 3500 Children's Literature and its Illustrators 3 credits (L)

This course will examine the history of childhood, the forms and functions of children's literature and its illustration, through selected poetry and prose. Sources may include myth, fable, fairy-tale, some 19th and 20th century classics, as well as contemporary works.

Prerequisite: Foundation; 6 credits AHIS

FILM

FNDN 1410 Studio Practice: Film 3 credits (S)

The film module is oriented towards developing an individual's understanding of the varied aspects of the filmmaking process. The collaborative nature of film will be emphasized as well as its basic premise as a narrative form. The course will encourage the student to develop a basic understanding of the vocabulary of cinema through specialized projects.

Prerequisite: FNDN 1010 Introduction to Studio Practice

FILM 2370 Sound for Film 3 credits (S)

This course will explore the theory and practice of film sound for both production and post-production. It covers recording live sound for film, sound editing and mixing, foley art, analog digital recording, and sound design. Students in this course are required to fill positions on Film Department shoots as a practical component of the curriculum.

Prerequisite: FNDN 1330 (Foundation Video) or FNDN 1410 (Studio Practice: Film)

FILM 2400 Screenwriting 3 credits (L)

This class explores the theory, history and practice of the screenplay form and the cultural relevance and evolution of story.

Prerequisite: Writing Requirement; FILM 2500 Introductory Film (or co-requisite) or MDIA 2020 Introductory Video (or co-requisite)

FILM 2500 Introductory Film 6 credits (S)

This course introduces students to the methods and techniques of collaborative filmmaking. The course explores dramatic, documentary and experimental approaches to filmmaking through direct experiences with the technical and practical processes of filmmaking.

Prerequisite: Foundation; FNDN 1330 Foundation Video or FNDN 1410 Studio Practice: Film.

FILM 2600 Cinematography 3 credits (S)

This class covers the technical and artistic aspects of the work of the cinematographer. This includes the technology of the camera, lighting for film and video, rigging, and the cinematographer's relationship to the filmmaking process.

Prerequisite: FILM 2500 Introductory Film (or co-requisite) or MDIA 2020 Introductory Video (or co-requisite)

FILM 3300 Screenwriting Studio 3 credits (S)

This advanced studio course guides students in the writing of a screenplay through regular critiques and workshops. The course covers advanced techniques for narrative structure, character development, and scene construction.

Prerequisite: FILM 2400 Screenwriting

FILM 3305 Approaches in Non-Fiction 3 credits (S)

This is an intermediate film studio class with an emphasis on the theory and practice of non-fiction filmmaking. Students will be introduced to the basics of documentary film from pitch stage to production. Students will create a series of non-fiction studio projects while surveying international and Canadian approaches to non-fiction cinema including docudrama, first person filmmaking, expanded portraiture, and cinema direct.

Prerequisite: FILM 2500 Introductory Film or MDIA 2020 Introductory Video

FILM 3310 Acting for the Screen 3 credits (S)

Students in this class will develop an understanding of the techniques of acting for the screen.

Prerequisite: FILM 2500 Introductory Film or MDIA 2020 Introductory Video.

FILM 3340 Production Design for Film 3 credits (S)

This course focuses on how set and production design influence the dramatic intent of film through the use of architecture, interior design, colour, lighting and other elements.

Prerequisite: 6 credits of 2000 level studio courses. Students in this course are required to fill positions on Film Department shoots as a practical component of the curriculum.

FILM 3345 Digital Post Production 3 credits (S)

This course will focus on the theory and practice of current digital post production processes.

Prerequisite: FILM 2500 Introductory Film or MDIA 2020 Introductory Video

FILM 3350 Production Management for Film 3 credits (S)

Students are introduced to the roles of the producer, the assistant director, art department, continuity, and production management. Students develop skills for the management of film productions. Students in this course are required to fill positions on Film Department shoots as a practical component of the curriculum.

Prerequisite: FILM 2500 Introductory Film or MDIA 2020 Introductory Video.

FILM 3400 **Film 1**
6 credits (S)

Students will be introduced to the creative roles in the film production process. Students will develop an understanding of the grammar of cinema and the filmmaking process through specialized exercises, lectures, and demonstrations.

Prerequisite: FILM 2500 Introductory Film or MDIA 2020 Introductory Video; and either FILM 2370 Sound for Film or FILM 2600 Cinematography

FILM 3413/6 **Summer Film Internship: [Location]**
3 or 6 credits (S)

This course will provide Film students with an opportunity to do short intensive internships in a professional setting. The student's daily work will be supervised by the Director/Coordinator of the organization. A NSCAD faculty advisor will help devise a contract between the student and the supervisor, which will include a work schedule. Evaluation will be based on the fulfillment of the responsibilities outlined in the contract.

Prerequisite: 60 credits completed; proposal; signature of Chair of Media Arts.

FILM 3450 **Screen Arts Workshop: [topic]**
3 credits (S)

This course will involve a concentrated exploration and study of a screen arts topic.

Prerequisite: FILM 2500 Introductory Film or MDIA 2020 Video Production Workshop (or as specified)

Topics

3452 – Radical Narratives

3453 – Advanced Sound for Film

3454 – Exploring Directorial Vision

3455 – Stereoscopic 3D Digital Animation

FILM 3500 **Film 2**
6 credits (S)

In the context of their creative work, students will learn about the structure of the short film through lectures, exercises, and independent projects.

Prerequisite: FILM 3400 Film 1.

FILM 4000 **Film 3**
6 credits (S)

Students in this class will study the process of feature film production and the feature film form. Students will be involved in creative development and production work in this class in preparation for their thesis productions. Prerequisite: FILM 3365 Screenwriting; FILM 3500 Film 2.

FILM 4100 **Film Internship**
3 credits (S)

Students will have the opportunity to work in a professional setting on a film production or with a film production organization.

Prerequisite: FILM 3500 Film 2; consent.

FILM 4509 **Film 4**
9 credits (S)

Students in this class will work on thesis projects in the key creative areas such as writing, directing, cinematography, editing, production design and acting or in an appropriate area approved by the faculty.

Prerequisite: FILM 4000 Film 3.

FINE ART

FINA 2100 [CRFT2100] **Book Arts**
3 credits (S)

Students will investigate selected traditional and non-traditional processes for binding books, making boxes, and creating decorative papers. They will be encouraged to use the book form to meet artistic goals.

Prerequisite: Foundation

FINA 3050 **Fine Arts Seminar: [Topic]**
3 credits (L)

This course will address topics pertinent to contemporary practices within the fine arts. The course features lectures and discussions of assigned readings along with research projects.

Prerequisite: 6 credits Fine Art (DRAW, PNGT, PRTM, SCLP, FINA); AHIS 2010 and AHIS 2020; or as specified.

FOUNDATION PROGRAM COURSES

FNDN 1010 **Introduction to Studio Practice**
3 credits (S)

This course is required of all students. The introductory module of the Foundation Program, Introduction to Studio Practice, is intended to introduce the student to colour theory as well as the formal elements, organizing principles, and creative processes common to art, craft and design. Through studio work, media and technique are considered and students address themes that allow for the exploration of visual language and issues of form.

FNDN 1100 **Foundation Drawing I**
3 credits (S)

This course introduces fundamental skills of representation in drawing. Spatial awareness will be emphasized through the study of proportion, perspective, line quality, contour, positive and negative shapes, value and volume. Drawing from observation will be the primary focus of exercises and assignments. A variety of media will be introduced.

FNDN 1200 **Introduction to Visual Culture**
3 credits (L)

This course focuses on how visual images and objects function within various cultural contexts. The production and reception of visual material are examined within historical and social contexts.

FNDN 1310 **Foundation Photography**
3 credits (S)

This course is designed to teach basic photographic skills and to introduce issues associated with photography and the history of photography. Topics included are camera operation, black and white film developing, printing, depth of field, basic skills for documenting art work and print finishing.

FNDN 1320 **Foundation Movement Art**
3 credits (S)

This course will encourage students to develop skills, understandings and techniques in the basic aspects of movement. They will be introduced to the vocabulary of creative movement and to the principles of composition as they apply to dance. Students will then plan and present a performance in this course.

FNDN 1330 **Foundation Video**
3 credits (S)

A course to familiarize the student with the use of video equipment as well as to apprise the student of current art work being done in the medium.

FNDN 1340 **Foundation Wood and Metal**
3 credits (S)

The course will introduce the use of wood and metal in art, craft and design practices.

**FNDN1350 Foundation Computer
3 credits (S)**

This course is a hands-on introduction to computer graphics using several standard operating systems. Subjects will include digital imaging and page layout applications. Students taking this course are expected to have prior experience with the use of computers, including desktop and directory navigation, file management, basic word processing, email, and internet browsing.

**FNDN 1410 Studio Practice: Film
3 credits (S)**

The film module is oriented towards developing an individual's understanding of the varied aspects of the filmmaking process. The collaborative nature of film will be emphasized as well as its basic premise as a narrative form. The course will encourage the student to develop a basic understanding of the vocabulary of cinema through specialized projects.
Prerequisite: FNDN 1010 Introduction to Studio Practice.

**FNDN 1420 Studio Practice: Intermedia
3 credits (S)**

Working through interdisciplinary studio projects, the Intermedia module develops the individual's practical and theoretical understanding of the ideas, techniques, and working methods associated with contemporary sequential and time-based art forms such as audio, video, performance and installation.
Prerequisite: FNDN 1010 Introduction to Studio Practice; FNDN 1330 or co-requisite.

**FNDN 1430 Studio Practice: Modelled Forms
3 credits (S)**

The Modelled Forms module addresses issues of plasticity and transformation. Specific materials are transformed according to their particular strengths and limitations. Change happens when the language appropriate to the material is employed to explore the inherent qualities of the material, whether clay, plaster or stone.
Prerequisite: FNDN 1010 Introduction to Studio Practice.

**FNDN 1440 Studio Practice: Constructed Forms
3 credits (S)**

The Constructed Forms module addresses issues related to the assembly of built structure, whether the units are wood, cardboard, string or other materials. The principle concern is organization, pattern, and ways of ordering or making relationships, either explicitly or by implication.
Prerequisite: FNDN 1010 Introduction to Studio Practice.

**FNDN 1450 Studio Practice: Design
3 credits (S)**

The Design module is oriented toward developing the individual's understanding of design application and theory. The goal is to promote an exploration of design ideas that are used to develop basic form solutions, critical thinking and problem solving skills.
Prerequisite: FNDN 1010 Introduction to Studio Practice.

**FNDN 1460 Studio Practice: Paint/Print
3 credits (S)**

The Paint/Print module develops the individual's practical and theoretical understanding of colour, composition, image and pattern as applied to different paint and print media and processes. Working with material differences such as pigment application on primed and unprimed surfaces, supported and unsupported surfaces, and the making of two dimensional multiples, students will consider developmental and organizational elements such as transformation and transfer.
Prerequisite: FNDN 1010 Introduction to Studio Practice.

**FNDN 1480 Foundation Summer Workshop: [topic]
3 credits (S)**

This summer workshop will provide first year students with experiences in art, craft and design topics, as announced.
Prerequisite: FNDN 1010 Introduction to Studio Practice (or as specified)
Topics:

1481 - Kinetic Grafitti

**FNDN 1600 Foundation Drawing II
3 credits (S)**

This course is a further investigation into the practices of observational drawing as encountered in Foundation Drawing I. Emphasis will be placed on achieving a higher degree of competence in rendering, construction of spatial relationships and formal principles of drawing.
Prerequisite: FNDN 1100 Foundation Drawing I

**FNDN 1800 Writing for the Arts
3 credits (L)**

This course prepares students for the writing required in other courses at the College. Frequent writing and editing assignments will address clarity, focus, and logical development of ideas within the language of art, craft, and design.

JEWELLERY DESIGN AND METALSMITHING

**JWLY 2000 Introduction to Jewellery
3 credits (S)**

This course introduces basic design and techniques in jewellery construction. In addition, through consideration of contemporary work and issues, students should begin to understand the aesthetics of jewellery.
Prerequisite: Foundation

**JWLY 2100 Introduction to Holloware
3 credits (S)**

This course introduces silversmithing techniques for making Holloware. An emphasis is placed on development of technical skills in handling metal, understanding of design principles, and exposure to current trends in Holloware making. Techniques covered in the course include stretching, forging, sinking, raising, and fabrication.
Prerequisite: Foundation

**JWLY 2500 Jewellery II: Methods
3 credits (S)**

This course will focus on refining the skills and concepts from Introduction to Jewellery and developing additional techniques.
Prerequisite: JWLY 2000 Introduction to Jewellery

**JWLY 2600 Holloware II: Object Design
3 credits (S)**

This course will focus on designing objects and refining skills learned in Introduction to Holloware. Additional techniques will be learned that are appropriate to object design.
Prerequisite: JWLY 2100 Introduction to Holloware

**JWLY 3000 Intermediate Jewellery and Holloware
6 credits (S)**

In this course students will explore a variety of ways to develop ideas and designs for contemporary jewellery and holloware. Students will be encouraged to explore new technical processes and creative strategies.
Prerequisite: 9 credits of 2000 level JWLY courses. Minimum grade of B in JWLY studio courses. One of the following drawing courses: DRAW 2250 Drawing for Development and Rendering, DRAW 2240 Ideagram, DRAW 2210 Descriptive Drawing or JWLY 3310 Introduction to DAC/CAM for Jewellery and Holloware

**JWLY 3010 Gemology
3 credits (L)**

This course will introduce the chemical and physical properties of gemstones. Students will study the nature of crystal formation, gemstone treatments, enhancements, and gem identification.
Prerequisite: 6 LAS credits at 2000 level.

**JWLY 3050 Jewellery and Metalsmithing Seminar: [Topic]
3 credits (L)**

This course will address topics pertinent to the contemporary

and historical practice of jewellery and metalsmithing through assigned readings and discussions.

Prerequisite: 6 credits JWLY at the 2000 level and 6 credits of Craft History including AHIS 2120

Topics:

3051 - 20th Century Jewellery

JWLY 3120 Advanced Techniques 1
6 credits (S)

Assignments and demonstrations will be used to introduce new metal processes. Students will investigate and perfect a technique of their choice.

Prerequisite: 9 credits of 2000 level Jewellery courses or JWLY 3000; minimum of B average in Jewellery studio courses.

JWLY 3200 Jewellery Workshop: [topic]
3 credits (S)

This workshop will provide specific studio experiences that focus on specialized technical and aesthetic issues in jewellery and metalsmithing. The professional expertise and experience of individual instructors will determine the orientation of the course.

Prerequisite: JWLY 2500 OR 2600 (Jewellery II: Methods; or Holloware II: Methods) (or as specified)

Topics:

3201 - Casting

3202 - Jewellery-Making with the Lathe

3203 - Eye Wear Design

3204 - Watchcases with the Lathe

3205 - From Bench to Business

3206 - Repair Techniques

3207 - Industrial Techniques

3208 - Production Jewellery

3209 - "Growing" Jewellery: Biology and Electroforming

3210 - Enamelling

3211 - Body, Movement, Electronics [Crosslisted with CRFT 2011; TEXTL 3216]

JWLY 3300 Holloware III
3 credits (S)

This course will focus on developing additional skills and concepts through independent project(s) within the contemporary silver-smithing practice.

Prerequisite: JWLY 2600 (Holloware II: Object Design)

JWLY 3311 [PROD 3311] Introduction to CAD/CAM for
3 credits (S) Jewellery and 3D Objects

This course will introduce computer assisted design and manufacturing processes to Jewellery, Ceramics and Design students. Students will learn how to work with solid modeling software to produce files appropriate for computer assisted manufacturing processes such as rapid prototyping.

Prerequisite: JWLY 2500 or JWLY 2600 or Prod 2010 or CERM 2006 or CERM 2110

JWLY 3420 Advanced Techniques 2
6 credits (S)

In this course, students continue to expand the skills and techniques that are taught in Advanced Techniques 1.

Prerequisite: JWLY 3120; minimum of B average in Jewellery studio courses.

JWLY 3506 Studio Projects 1: Jewellery
6 credits (S)

This is the initial level of self-directed studio production at the senior level. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: JWLY 3000; minimum of B average in Jewellery studio courses; consultation and signature of designated Jewellery Faculty

JWLY 3509 Studio Projects 1: Jewellery
9 credits (S)

This is the initial level of self-directed studio production at the senior level. Regular critical engagement with the instructor and the

class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: JWLY 3000; minimum of B average in Jewellery studio courses; consultation and signature of designated Jewellery Faculty

JWLY 4006 Studio Projects 2: Jewellery
6 credits (S)

Students are expected to work independently and to experiment and define a direction for their studio work and research interests. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of the project.

Prerequisite: JWLY 3506 or 3509; or JWLY 3000 and JWLY 3120; consultation and signature of designated Jewellery Faculty.

JWLY 4009 Studio Projects 2: Jewellery
9 credits (S)

Students are expected to work independently and to experiment and define a direction for their studio work and research interests. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of the project.

Prerequisite: JWLY 3506 or 3509; or JWLY 3000 and JWLY 3120; consultation and signature of designated Jewellery Faculty.

JWLY 4506 Studio Projects 3: Jewellery
6 credits (S)

Students working at this advanced independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: JWLY 4006 OR 4009; consultation and signature of designated Jewellery Faculty

JWLY 4509 Studio Projects 3: Jewellery
9 credits (S)

Students working at this advanced independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: JWLY 4006 OR 4009; consultation and signature of designated Jewellery Faculty

JWLY 4606 Studio Projects 4: Jewellery
6 credits (S)

Students working at this senior independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: JWLY 4506 or 4509; consultation and signature of designated Jewellery Faculty

JWLY 4609 Studio Projects 4: Jewellery
9 credits (S)

Students working at this senior independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: JWLY 4506 or 4509; consultation and signature of designated Jewellery Faculty

MEDIA ARTS

FNDN 1330 Foundation Video 3 credits (S)

A course to familiarize the student with the use of video equipment as well as to apprise the student of current art work being done in the medium.

MDIA 2020 Introductory Video 6 credits (S)

This course provides an in-depth exploration of video production, involving students in technical exercises and project work; critical viewing of experimental, documentary and narrative video works; and consideration of historical and theoretical issues.

Prerequisite: Foundation; FNDN 1330 Foundation Video.

MDIA 2100 Introductory Printed Matter 3 credits (S)

The student will engage in a series of short projects that reflect the historical range of both avant-garde and popular production of unlimited edition works. These projects will introduce the student historically and practically to serial and narrative constructs and documentary image-text formats, the artist's book-as-object, "mail art" (postcards, broadsides), and xerography. A seminar component will discuss historical precedents for these activities as art.

Prerequisite: Foundation

MDIA 2150 [ARTS 2100] Computer Image Making 3 credits (S)

This course will introduce students to bit map graphics and digital image making on micro computer systems. Techniques of scanning manipulation and management and printing will be covered. Students will investigate digital imagery by exploring specific applications through assignments, experimentation and discussion.

Prerequisite: FNDN 1350 Foundation Computer

MDIA 2410 Basic Sound 3 credits (S)

The purpose of this course is to familiarize students with the basics of audio recording. Students will learn how to operate the College's sound equipment. The course is designed for those with no previous experience in sound recording.

Prerequisite: Foundation

MDIA 2550 Introductory Intermedia Workshop: [Topic] 3 credits (S)

In this introductory level course, students will develop work around a particular theme, skill set or concept in Intermedia.

Prerequisite: Foundation (or as specified)

MDIA 3050 Intermedia Seminar: [topic] 3 credits (L)

This course surveys recent practice in media arts.

Prerequisite: 6 credits of MDIA or PHOT at the 2000 level; AHIS 2020 Survey of 20th Century Art (or as specified)

Topics:

3051 - Text and the Handwritten in Art

3052 - Video and Artists Films

3053 - net.art

3054 - Microcinemas

3055 - Re-membering self and other

3056 - Audio Exploration

3057 - Users' guide to ideas about art

3058 - Art Now

MDIA 3100 Advanced Printed Matter 6 credits (S)

This course continues work undertaken in Introductory Printed Matter at a more advanced level. Students will be able to concentrate on the production of a series of printed matter works (e.g., postcards, posters, or zines), a magazine, journal, or other appropriate project.

Prerequisite: MDIA 2100 Introductory Printed Matter

MDIA 3120 [ARTS 3120] Web Sites for Visual Artists 6 credits (S)

This course gives students the opportunity to explore the potential of the World Wide Web as the means of expressing themselves as artists. By producing a project for the "web", students will learn the basics of preparing graphics and writing the coding for the web.

Prerequisite: ARTS 2100/ MDIA 2150 Computer Image Making, and 6 credits of 2000 level studio work.

MDIA 3206 Installation Workshop 6 credits (S)

This course will investigate the variety of constructed environments that are encompassed by the term "installation work". Students will plan and execute projects using various media.

Prerequisite: 9 credits of MDIA, PHOT, or SCLP courses.

MDIA 3210 Documentary Video Workshop 6 credits (S)

This course will enable students to develop their research and technical skills toward the production of documentary videotapes.

Prerequisite: MDIA 2020 Introductory Video

MDIA 3220 Digital Projects and Electronic Culture 6 credits (S)

This advanced media course will introduce students to the practice and concepts of digital time-based media in the context of contemporary art practice. The course will utilize digital technologies that encompass studio audio and video applications within a multi-media studio process. Students will work on individual and collaborative projects and will explore readings that address the impact these technologies have on narrative, representation, and cultural construction.

Prerequisite: FNDN 1330 Foundation Video; MDIA 2410 Basic Sound and 6 additional credits of MDIA courses.

MDIA 3230 Intermedia: Idea and Process 6 credits (S)

This studio class engages students in research, writing, collecting, using inventories and archives, generating sketch work, and collaborating. Students will examine contemporary art practices and critical and theoretical writing, and will work across media on studio projects.

Prerequisite: Any two of the following courses: PHOT 2000, PNTG 2000, DRAW 2000, SCLP 2000, PRTM 2000, FILM 2500, MDIA 2020 plus 6 credits of art history including AHIS 2020.

MDIA 3240 Intermedia: Language Into Art 6 credits (S)

This studio class explores the conceptual skills involved in the use of language in the making and meaning of images, objects and actions. Students will examine contemporary art practices and critical and theoretical writing, and will work across media on studio projects.

Prerequisite: Any two of the following courses: PHOT 2000, PNTG 2000, DRAW 2000, SCLP 2000, PRTM 2000, FILM 2500, MDIA 2020 plus 6 credits of art history including AHIS 2020.

MDIA 3250 Intermedia: Media Landscape 6 credits (S)

This studio class focuses on popular culture, social contexts and issues of identity in art making. Students will examine contemporary art practices and critical and theoretical writing, and will work across media on studio projects.

Prerequisite: Any two of the following courses: PHOT 2000, PNTG 2000, DRAW 2000, SCLP 2000, PRTM 2000, FILM 2500, MDIA 2020 plus 6 credits of art history including AHIS 2020.

MDIA 3350 Intermedia Workshop: Topic 6 credits (S)

Students will explore a theme that develops skills and focuses on a particular concept in intermedia.

Prerequisite: MDIA 2020 and 6 credits AHIS (or as specified)

MDIA 3400 Video Workshop
6 credits (S)

This course will provide studio experiences that focus on specialized technical or aesthetic issues in video.
Prerequisite: MDIA 2020 (Introductory Video); and 3 additional credits of media arts at 2000 level

MDIA 3520 Video Sketchbook
3 credits (S)

This course emphasizes the use of video as a notation medium in artmaking practice, analogous to the use of journal writing and drawing. Students whose main focus may be in painting, sculpture, performance or any range of media develop a repository of video sketchbook material which will then be analyzed by the group for its salient subjective features. Methods of developing material from the sketchbook into audience-oriented work in the students' primary media will be explored.
Prerequisite: MDIA 2020 Introductory Video; 6 credits of Fine or Media Arts (S) credits at the 3000 level.

MDIA 3550 Intermedia Workshop: Topic
3 credits (S)

In this 3 credit, intermediate level course, students will develop work around a particular theme, skill set or concept in Intermedia.
Prerequisite: 9 credits MDIA or PHOT; or as specified

MDIA 3700 Intermedia Workshop: [topic]
6 credits (S)

In this 6 credit, intermediate level course, students will develop work around a particular theme, skill set or concept in Intermedia.
Prerequisite: 9 credits of media arts or photography course work (or as specified)

Topics:

- 3702 – New Video Hybrids
- 3704 – Advanced Sound
- 3705 – Video and Performance
- 3706 – Reading Artists/Artists Writing
- 3707 – Sound and Performance
- 3708 – Creative Electronics
- 3709 – Inventory of Sounds
- 3710 – Documentary Video Practices
- 3711 – Audio for Installation
- 3712 – Circus – Exploring Performance and Collaborative Practice
- 3713 – Clockwork
- 3714 – New Genre/Public Art
- 3716 – Art, Sounds and Experimental Music
- 3717 – Expanded Video
- 3718 – Image, Object, Action

MDIA 4100 Advanced Studio in Intermedia
9 credits (S)

This interdisciplinary studio course will require regular critical engagement with the instructor and the class. Students are expected to work toward a body of finished professional work.
Prerequisite: 12 credits of 3000 level Intermedia courses chosen from the following: MDIA 3230 Intermedia: Idea and Process; MDIA 3250 Intermedia: Media Landscape; MDIA 3240 Intermedia: Language into Art; 9 credits of art history courses; signature of Chair of Media Arts Division; student must be in good standing.

PHOTOGRAPHY

FNDN 1310 Foundation Photography
3 credits (S)

This course is designed to teach basic photographic skills and to introduce issues associated with photography and the history of photography. Topics included are camera operation, black and white film developing, printing, depth of field, basic skills for documenting art work and print finishing.

PHOT 2000 Introductory Photography
6 credits (S)

This is a course on the practice, history and techniques of black and white photography with emphasis on photography's aesthetic and social contexts. Lectures, discussions, demonstrations and assignments will focus on the relationship between photographic form and content. This course will also include an introduction to digital techniques. (Students must supply their own 35 mm or medium format camera).

Prerequisite: Foundation, FNDN 1310 Foundation Photography and FNDN 1350 Foundation Computer (or co-requisite).

PHOT 2500 Lighting Workshop
3 credits (S)

This course will concentrate on skills associated with the use of artificial light in photography. Emphasis will be placed on exploring the effect of light on the meaning of the photographic image. Lectures will cover the historical and contemporary use of the lighting studio.

Prerequisite: PHOTO 2000 Introductory Photography Studio.

PHOT 2706 Digital Photography
6 credits (S)

In this course, students will learn digital camera operation, film scanning, editing software, workflow, colour management, and inkjet and other printing technologies. Students will explore the creative use and the cultural implications of digital photography and the history of colour photography.

Prerequisite: PHOT 2000 Introductory Photography Studio.

PHOT 3100 Intermediate Photo Workshop: [topic]
6 credits (S)

This course will involve concentrated study of a specific topic or issue. Students will read about, discuss and produce photographic work that addresses the theme of the course.

Prerequisite: PHOT 2706 Digital Photography (or as specified)

Topics:

- 3101 – The Touring Eye
- 3102 – Alternative Processes
- 3103 – Off Campus Projects
- 3104 – The Situated Portrait
- 3105 – The Photo Essay
- 3106 – Architecture, Culture and Photography
- 3107 – Land and Landscape
- 3108 – Interventions and Fabrications
- 3109 – Urban Subjects
- 3110 – Invention, Representation and Meaning in Family Photography
- 3111 – Natural and Social Landscapes

PHOTO 3150 [ARTS 3150] Photography Workshop: The Reconfigured Image
6 credits (S)

An intermediate level course on the theory and practice of digital image manipulation. Students will continue to explore hardware and software in the production of computer generated art based on photographic imagery. The course will include discussions of aesthetic and social issues related to the use of new technologies.
Prerequisite: PHOT 2706 Digital Photography

PHOT 3210 Photography Beyond the Frame
6 credits (S)

This course examines contemporary applications and theories of interdisciplinary practice in photography, including installation art, image/text construction and site-specific contexts.
Prerequisite: PHOT 2706 Digital Photography

**PHOT 3300 Photography Workshop: View Camera
6 credits (S)**

Lectures and demonstrations will cover all aspects of large format photography. The course will include discussions of relevant historical and contemporary work as well as regular class critiques. Prerequisite: PHOT 2706 Digital Photography

**PHOT 3400 Photography Workshop: Documentary
6 credits (S)**

This course introduces the history of practices of documentary photography. Students will undertake a documentary project supported by lectures and readings which deal with issues of photographic objectivity. Prerequisite: PHOT 2706 Digital Photography

**PHOT 3600 Photography Issues Seminar: [Topic]
3 credits (L)**

This course will explore both historical and contemporary issues in photography through a specific topic. The course will focus on social and aesthetic discourses within photography, and technical innovations.

Prerequisite: 6 credits of photography; AHIS 3200 History of Photography (or as specified)

Topics:

- 3601 – Fiction and Other Accounts
- 3602 – Questions of Obsolescence
- 3603 – Photography Since 1960
- 3604 – Philosophy and Photography
- 3605 – Image and Its Fragile Intimacy
- 3606 – Censorship
- 3607 – Staging Reality
- 3608 – Archive: The Artist, the Art Historian and the Anthropologist
- 3609 – Postphotography: Questions of Realism & Truth

**PHOT 4000 Advanced Photography Critique 1
9 credits (S)**

This level of studio engagement expects a high degree of self-motivated work in which students will produce an independent body of work in photography. Regular critical engagement with the instructor and the class is a key component.

Prerequisite: 12 credits of 3000 level photography; 9 credits of art history; consultation and signature of Chair of Media Arts. Student must be in good standing.

**PHOT 4500 Advanced Photography Critique 2
9 credits (S)**

This course allows students to continue the photography work begun in Advanced Photography Critique 1. Regular critical engagement with the instructor and the class is a key component.

Prerequisite: PHOT 4000; consultation and signature of Chair of Media Arts. Student must be in good standing.

PAINTING

**PNTG 2000 Introductory Painting
6 credit (S)**

This course introduces technical and aesthetic issues in painting, with an emphasis on various modes of representation and pictorial organization. Assignments in oil and acrylic media will explore such subject matter as self-portraiture, the figure, still life and landscape.

Prerequisite: Foundation; AHIS 2010 or concurrent

**PNTG 2500 Introductory Figure Painting
3 credits (S)**

This course introduces students to complexities of presenting the figure using painting practices.

Prerequisite: PNTG 2000 Introductory Painting.

**PNTG 2600 Painting Workshop: [topic]
3 credits (S)**

Based upon a specific topic, this course provides a focused approach to developing painting skills while furthering an analytical awareness of pertinent visual and contextual concerns.

Prerequisite: PNTG 2000 Introductory Painting (or as specified)

Topics:

- 2601 - Landscape
- 2602 - Watercolour
- 2603 - Figure
- 2604 - Observational Painting
- 2605 - Preparatory Practices

**PNTG 2700 Painting Workshop: [Topic]
6 credits (S)**

Based on a specific topic, this course provides a focused approach to developing painting skills while furthering an analytical awareness of pertinent visual and contextual concerns.

Prerequisite: PNTG 2000 (or as specified)

Topics:

- 2701 - Techniques of Large Scale
- 2702 - Snapshot Painting
- 2703 - Shape, Sculpture Painting Hybrids

**PNTG 3000 Intermediate Painting
9 credits (S)**

This course continues the investigation of technical and aesthetic issues in painting. Assignments will consider various expressive and structural possibilities of representation, abstraction and non-objective painting.

Prerequisite: PNTG 2000; AHIS 2020 or concurrent

**PNTG 3200 Intermediate Figure Painting
3 credits (S)**

This course expands on the topic of the figure that was covered in Introductory Figure Painting.

Prerequisite: PNTG 2000 Introductory Painting.

**PNTG 3300 Intermediate Painting Workshop: [Topic]
3 credits (S)**

This course focuses on a topic at the Intermediate level

Prerequisite: PNTG 3000 (or as specified)

**PNTG 3400 Intermediate Painting Workshop: [Topic]
6 credits (S)**

This course focuses on a topic at the Intermediate level

Prerequisite: PNTG 3000 (or as specified)

**PNTG 3506 Advanced Painting
6 credits (S)**

Directed studio work will encourage the development and refinement of skills. New visual /formal /aesthetic challenges will be introduced through a variety of problems in paint and extended media.

Prerequisite: PNTG 3000 Intermediate Painting

**PROD 3500 [CRFT 3500] Applied Entrepreneurship for
3 credits (S) Visual Arts**

This course focuses on practical exercise in running and arts, crafts, or design business while competing in the global marketplace. Principle elements of the course will include: having an exhibition, participating in a trade show, starting a website, blogging, and marketing your work.
Prerequisite: PROD 3110 Entrepreneurship for the Visual Arts

**PROD 3515 Rapid Manufacturing
3 credits (S)**

In this course, students will learn how to design for manufacturing by studying materials, manufacturing processes, and manufacturing design methods and strategies.
Prerequisite: PROD 3115 Rapid Prototyping

**PROD 3600 Product Design Materials: [topic]
3 credits (S)**

This course explores various materials in product design.
Prerequisite: 6 credits PROD (or as specified)
Topics:
3601 – Wood
3602 – Toys
3603 – Human-Powered Vehicles

**PROD 4100 Product Development
3 credits (S)**

An advanced seminar course on product development, with detailed written proposals for finance, production and marketing.
Prerequisite: PROD 3110 Entrepreneurship and the Visual Arts; 3 credits of product design.

**PROD 4110 Product Design Issues
3 credits (L)**

This seminar addresses the larger, as well as more specific, professional concerns of product design. Presentations, readings, and discussions will cover philosophical, economic, or practice-oriented issues.
Prerequisite: DSGN 3025 Design Studio 3: Ecologically-Centered Product Design

**PROD 4200 [CMDS 4200] Design Management Seminar
3 credits (L)**

Students undertake and document a large-scale design project. Through readings and case studies, students learn techniques of design management.
Prerequisite: 6 credits of 3000 level CMDS or PROD studio courses or permission of the instructor.

**PROD 4900 Product Design Studies
3 credits (S)**

Under the supervision of a faculty member, and following a proposal approved by the faculty member prior to registration, a student may follow a program of independent study.
Prerequisite: 6 credits of product design; proposal

PRINTMAKING

**PRTM 2000 Introductory Printmaking
6 credits (S)**

This course introduces the technical fundamentals and image-making potential of intaglio and lithography.
Prerequisite: Foundation

**PRTM 2100 Relief Printmaking Workshop
3 credits (S)**

An introduction to monochromatic and multiple colour relief printmaking. Wood, fibreboard, Plexiglas, linoleum, and other related materials will be used to explore relief printing techniques with oil and water-based inks.
Prerequisite: Foundation

**PRTM 2200 Printmaking Workshop: [topic]
3 credits (S)**

This course will focus on technical and aesthetic issues relevant to the topic selected.
Prerequisite: Foundation (or as specified)
Topics:
2201 – Water based Screenprinting
2202 – Monotype [ARTS2002]
2203 – Marked Intervals
2204 – Print & Prosper

**PRTM 3109 Intermediate Lithography
9 credits (S)**

Students work with hand-drawing and photographic aluminum plates, and multicolor lithographs. The instructor shall provide clear course expectations and portfolio requirements.
Prerequisite: PRTM 2000 Introductory Printmaking

**PRTM 3209 Intermediate Intaglio
9 credits (S)**

Colour printing, photographic process platemaking, and col-lagraph platemaking are investigated as intaglio processes. The instructor shall provide clear course expectations and portfolio requirements.
Prerequisite: PRTM 2000 Introductory Printmaking

**PRTM 3513 Advanced Printmaking 1
3 credits (S)**

In consultation with the instructor, students develop individual projects in order to begin independently exploring their concerns for printmaking. IN-class critiques and presentations serve to focus the students' critical assessment of their work.
Prerequisite: 9 credits of printmaking

**PRTM 3516 Advanced Printmaking 1
6 credits (S)**

In consultation with the instructor, students develop individual projects in order to begin independently exploring their concerns for printmaking. IN-class critiques and presentations serve to focus the students' critical assessment of their work.
Prerequisite: 9 credits of printmaking

**PRTM 3523 Advanced Printmaking 2
3 credits (S)**

Students continue to explore printmaking independently at the advanced level.
Prerequisite: PRTM 3513, or 3516.

**PRTM 3526 Advanced Printmaking 2
6 credits (S)**

Students continue to explore printmaking independently at the advanced level.
Prerequisite: PRTM 3513, or 3516.

PRTM 4100 Printmaking Seminar: [topic]

3 credits (L)

This course will address topics pertinent to the contemporary and historical practice of printmaking through assigned readings and discussions.

Prerequisite: 9 credits of 3000 PRTM; 9 credits of AHIS, including 4 credits at the 3000 level (or as specified)

SCULPTURE

SCLP 2000 Introductory Sculpture

6 credits (S)

This course introduces students to the various materials, working methods, and concepts with which sculpture is traditionally associated. Projects in modeling, casting, carving and construction are supplemented with technical demonstrations, slide lectures and critiques.

Prerequisite: Foundation

SCLP 2500 Sculpture Workshop: [Topic]

3 credits (S)

This course provides an introduction to specialized technical processes and aesthetic issues relevant to the topic offering. Skill development with specific sculpture processes occurs through demonstrations, studio assignments and discussion of relevant historical and contemporary work.

Prerequisite: SCLP 2000 (or as specified)

Topics:

- 2501 - Plastics
- 2502 - Moldmaking
- 2503 - Installation
- 2504 - Sculpture and site
- 2505 - Stonecarving sitework
- 2506 - Paster/Concrete
- 2507 - Stonecarving
- 2508 - Foundry - Cope and Drag Sand Casting

SCLP 3000 Intermediate Sculpture

9 credits (S)

Students are presented with a variety of projects that are intended to help them in developing an extensive repertoire of sculptural information. By means of assignments and self-generated projects students are encouraged to develop methods that will allow them to successfully undertake further self-directed work.

Prerequisite: SCLP 2000 Introductory Sculpture

SCLP 3200 Methods and Materials Workshop: [topic]

6 credits (S)

This course will concentrate on specific media and thematic topics in sculpture.

Prerequisite: SCLP 2000 Introductory Sculpture

Topics:

- 3201 - Foundry
- 3202 - Stonecarving
- 3203 - Lost Wax process for foundry
- 3204 - Concrete
- 3205 - Plastics
- 3206 - Contemporary Concepts
- 3207 - Public Art
- 3208 - Stonecarving and Foundry
- 3209 - Explorations in Materials
- 3210 - Thinking with Plaster
- 3211 - Sound and Kinetic Dimensions [cross listed with ARTS 3001]

SCLP 3700 Advanced Sculpture Workshop: [topic]

6 credits (S)

Students continue developing skills in particular production methods and with attention to theoretical issues.

Prerequisite: SCLP 3200 (or as specified)

Topics:

- 3701 - Foundry
- 3702 - Stone carving
- 3703 - Lost Wax Casting
- 3704 - Metal

3705 - Time, Repetition and Process

3706 - Sculptural Propositions

3707 - Moldmaking

3708 - Mechano Kinetic

3709 - Plastics

3710 - Wood

3711 - Installation

SCLP 4100 Sculpture Seminar: [topic]

3 credits (L)

This course will address topics pertinent to the contemporary and historical practice of sculpture through assigned readings and discussion.

Prerequisite: 9 credits 3000 level Fine Art; 9 credits AHIS, including 3 credits at the 3000 level (or as specified)

Topics:

4101 - Transnational Issues

TEXTILES

TEXTL 2000 Introduction to Weaving

3 credits (S)

Students will learn to set up and use a four harness floor loom to create basic woven structures, including a few off-loom processes.

Prerequisite: Foundation

TEXTL 2100 Introduction to Resist Dyeing

3 credits (S)

Students will be introduced to the unique quality of dyed textiles using various resist methods with both dyes and discharge agents on fabric. Studies in two-dimensional design will be carried out through exploring the relationship between fabrics, liquid media and process.

Prerequisite: Foundation. Students with 60 credits or more will be permitted to register only after students with 30-60 credits and Textile Majors have registered.

TEXTL 2150 Repeating Patterns

3 credits (S)

Repeating pattern systems have been used in every period in art, craft and design. Design sources from nature, contemporary culture as well as historical practices are explored. Colour, pattern development and presentation strategies are utilized while designing original repeat patterns.

Prerequisite: Foundation.

TEXTL 2200 Introduction to Screenprinting

3 credits (S)

Students will explore design on fabric while acquiring basic skills in silkscreen printing. The course includes various stencil making methods and the study of repetition inherent in textiles design.

Prerequisite: Foundation. Students with 60 credits or more will be permitted to register only after students with 30-60 credits and Textile Majors have registered.

TEXTL 2300 Fibre, Fabric, Fashion

3 credits (s)

This course introduces conceptual approaches to the design of clothing. The course explores the complex and often nuanced relationship between the body, textiles and fashion. Studio projects focus on original and non-traditional body coverings. Lectures supplement studio work and provide a critical context for viewing the self, society and culture in relation to fashion.

Prerequisite: Foundation

TEXTL 2311 Fashion: Draping

3 credits (S)

Students will learn the basics of draping with fabric. Starting with the basic Forms of Bodice, Skirt and Dress the resulting 3D patterns are refined into a working prototype or 'muslin' and can then be made into 2D recorded on paper. The muslin once sewn together is used to educate students in the method of custom

fitting. Ultimately students use the acquired skills to produce original custom designs.
Prerequisite: Foundation

TEXTL 2400 Fashion: Pattern Drafting
3 credits (S)

This introductory course teaches students the fundamentals of drafting for flat patterns. Students will create basic garment blocks, which are the pattern for three-dimensional prototypes or muslins. The skills acquired in this course allow students to design original, custom-fit garments to exacting professional standards.
Prerequisite: Foundation

TEXTL 2450 Developmental Drawing for Fashion
3 credits (S)

This course introduces the procedures and principles of drawing clothing on the figure. Students translate drawings from the live model and clothing specifics into finished presentation drawings, rendering clothing and accessories. Students develop original ideas into drawings using various drawing and illustration media.
Prerequisite: FNDN 1100 and FNDN 1600

TEXTL 2500 Fashion: Construction
3 credits (S)

In this course students learn the basic techniques of planning and developing original garments. Students are introduced to industrial sewing machines and other industrial tools for professional quality construction. A variety of construction details such as zippers, buttonholes and collars will be explored.
Prerequisite: Foundation

TEXTL 3000 Intermediate Weaving
6 credits (S)

Students will expand their knowledge of basic weaves through drafting, designing, producing samples and completing finished projects. Students will explore the basic design elements as they relate to woven cloth. Students will discuss the various applications of the cloth they produce.
Prerequisite: TEXTL 2000 Introduction to Weaving

TEXTL 3010 Illustration for Fashion
3 credits (S)

This course is designed to equip students with the skills necessary to develop a personal drawing vocabulary for fashion and will allow them to communicate their fashion concepts with confidence. Tools required to develop a portfolio, such as mood boards, sketchbook research, colour palette explorations and branding will be utilized.
Prerequisite: 6 credits of Drawing at the 2000 level

TEXTL 3050 Textiles Seminar: Topic
3 credits (L)

This course will address topics pertinent to the contemporary and historical practice of weaving, dyeing and fashion through assigned readings and discussions.
Prerequisite: 6 credits TEXTL at the 2000 level and 6 credits Craft History including AHIS 2120 (or as specified)
Topics
3051 - 20th Century Textiles
3052 - Narrative in Textiles

TEXTL 3100 Intermediate Textiles: Dyeing and Printing
6 credits (S)

In this course students will expand a basic surface design vocabulary through experiment and exploration of advanced print and dye processes.
Prerequisite: TEXTL 2200 Introduction to Screenprinting; and TEXTL 2100 Introduction to Resist Dyeing (or concurrent)

TEXTL 3200 Intermediate Textile Workshop: [topic]
3 credits (S)

This intermediate level workshop will provide specific studio experiences that focus on specialized technical and aesthetic issues in textiles.

Prerequisite: 6 credits of textiles (or as specified)

Topics:

3201 - Tensile Structure

3203 - Tapestry

3204 - Surface and Structure

3205 - Textile Techniques of Asia

3206 - Textiles for the Marketplace

3207 - Computers and Weaving

3208 - Introduction to Textile Forms

3209 - Jacquard Weaving

3210 - Pattern Studies for Textiles

3211 - Repeating Pattern for Textiles

3212 - Breaking the Grid: Markmaking and Colour on the Loom

3213 - Digital Printing for Textiles

3214 - The Consummate Cloth

3215 - Weaving Surface and Story

3216 - Body, Movement, Electronics [Crosslisted with CRFT 2011; JWLY 3211]

3217 - Study and Development of 3-D Textile Forms

3218 - Breaking the Grid

TEXTL 3300 Jacquard Weaving
3 credits (S)

Students learn to design and weave pictorial and patterned fabric using JacqCAD Master Software and the TC1 computer Jacquard loom. The course will include design work on computer and handloom, production proposals for group projects, individual art projects and the history of Jacquard weaving.
Prerequisite: TEXTL 3000 Intermediate Weaving

TEXTL 3310 Fashion Workshop: [topic]
3 credits (S)

This intermediate level workshop will provide studio experiences that focus on specialized technical and aesthetic issues in fashion studies.

Prerequisite: 6 credits chosen from TEXTL 2300 Fibre, Fashion, Fabric, TEXTL 2400 Fashion: Pattern Drafting, or TEXTL 2500 Fashion: Construction; or as specified.

Topics:

3312 - From cloth to clothing (not offered)

3313 - Tailoring

TEXTL 3320 Fabrics Laboratory
3 credits (L)

This course will cover the history, properties, and uses of natural and synthetic fibres and fabrics in fashion and textiles.
Prerequisite: 6 credits of textiles or fashion courses.

TEXTL 3350 Intermediate Fibre, Fabric, Fashion
3 credits (S)

Students continue to explore the relationship between the body, culture, society and fashion. Term projects range from surface embellishment to conceptually driven notions of body covering. The relationships between surface and three-dimensional forms for the body are examined. Non-traditional methods of construction are emphasized including the use of materials not common to fashion production. Lectures will cover cultural and visual issues relevant to contemporary dress.

Prerequisite: TEXTL 2300 Fibre, Fabric, Fashion or TEXTL 2400

Fashion: Pattern Drafting or TEXTL 2500 Fashion: Construction;

TEXTL 2000 Introduction to Weaving or TEXTL 2100 Introduction to

Resist Dyeing or TEXTL 2200 Introduction to Screenprinting.

Prerequisite: TEXTL 2400 Pattern Drafting; DRAW 2400

Introductory Figure Drawing.

TEXTL 3410 Intermediate Fashion Studies
6 credits (S)

In this course students integrate concepts and skills acquired in introductory level fashion courses. Students propose a design thesis for a line of original garments, supported by research,

renderings, mood boards, fabric and colour swatches. The use of original textiles is encouraged, as well as a continued exploration of non-traditional and conceptual design directions. In addition to the 'sampling' research of the line, a portfolio of the term work is required.

Prerequisite: TEXTL 2400 Fashion: Pattern Drafting or TEXTL 3311 Fashion Workshop: Draping; TEXTL 2500 Fashion: Construction; TEXTL 3400 Developmental Drawing for Fashion.

**TEXTL 3506 Studio Projects 1: Textiles
6 credits (S)**

This is the initial level of self-directed studio production at the senior level. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: TEXTL 3000 Intermediate Weaving or TEXTL 3100 Intermediate Textiles: Dyeing and Printing; consultation and signature of designated Textile Faculty

**TEXTL 3509 Studio Projects 1: Textiles
9 credits (S)**

This is the initial level of self-directed studio production at the senior level. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: TEXTL 3000 Intermediate Weaving or TEXTL 3100 Intermediate Textiles: Dyeing and Printing; consultation and signature of designated Textile Faculty

**TEXTL 4006 Studio Projects 2: Textiles
6 credits (S)**

This level of independent production of studio work expects Students are expected to work independently and to experiment and define a direction for their studio work and research interests. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: TEXTL 3000 and TEXTL 3100; consultation and signature of designated Textiles Faculty.

**TEXTL 4009 Studio Project 2: Textiles
9 credits (S)**

This level of independent production of studio work expects Students are expected to work independently and to experiment and define a direction for their studio work and research interests. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: TEXTL 3000 and TEXTL 3100; consultation and signature of designated Textiles Faculty.

**TEXTL 4020 Advanced Fashion Studies
6 credits (S)**

In this course students continue to refine their technical skills and clarify their design concepts. Students propose a design thesis for the creation of a line of original garments. Research, fabric tests and other visual support tools are employed to realize their vision. Students, in consultation with the instructor, choose three to four outfits to produce from their line of sketches. Other areas of professional development will be required such as sample work, pattern development, finished illustrations, cost analysis, and exacting construction methods. A professional portfolio of the term thesis is required.

Prerequisite: TEXTL 3410 Intermediate Fashion Studies

**TEXTL 4506 Studio Project 3: Textiles
6 credits (S)**

Students working at this advanced independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity.

Prerequisite: TEXTL 4006 OR 4009 Studio; consultation and signature of designated Textiles Faculty

**TEXTL 4509 Studio Project 3: Textiles
9 credits (S)**

Students working at this advanced independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity. Prerequisite: TEXTL 4006 OR 4009 Studio; consultation and signature of designated Textiles Faculty

**TEXTL 4606 Studio Project 4: Textiles
6 credits (S)**

Students working at this senior independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity. Prerequisite: TEXTL 4506 OR 4509; consultation and signature of designated Textiles Faculty

**TEXTL 4609 Studio Project 4: Textiles
9 credits (S)**

Students working at this senior independent level will produce a portfolio of professional work. Regular critical engagement with the instructor and the class is essential. A proposal approved by the instructor will help determine the direction of studio activity. Prerequisite: TEXTL 4506 OR 4509; consultation and signature of designated Textiles Faculty

WORLD TRAVEL

**WTRA 2000 World Travel Studio Projects 1: [topic]
3 credits (S)**

This course provides students with opportunities to study the visual arts on-site, in the context of group travel to major international cultural centres. Material culture and the uses of history in the visual arts will be explored through specified studio activities. Prerequisite: Foundation; proposal approved by instructor; Program Chair's signature.

**WTRA 2100 World Travel Research Projects 1: [topic]
3 credits (L)**

This course provides students with opportunities to study the visual arts on-site, in the context of group travel to major international cultural centres. Material culture and the uses of history in the visual arts will be explored through specified research activities. Prerequisite: English Requirement; 6 LAS credits; proposal approved by instructor; Program Chair's signature.

**WTRA 3000 World Travel Studio Projects 2: [topic]
3 credits (S)**

This course provides students with opportunities to study the visual arts on-site, in the context of group travel to major international cultural centres. Material culture and the uses of history in the visual arts will be explored through specified studio activities. Prerequisite: 60 credits including 9 LAS credits; proposal approved by instructor; Program Chair's signature.

**WTRA 3100 World Travel Research Projects 2: [topic]
3 credits (L)**

This course provides students with opportunities to study the visual arts on-site, in the context of group travel to major international cultural centres. Material culture and the uses of history in the visual arts will be explored through specified research activities. Prerequisite: English Requirement; 9 LAS credits including 3 credits of AHIS coursework; proposal approved by instructor; Program Chair's signature.

WTRA 4000 World Travel Studio Projects 3: [topic]
3 credits (S)

This course provides students with opportunities to study the visual arts on-site, in the context of group travel to major international cultural centres. Material culture and the uses of history in the visual arts will be explored through specified studio activities. Prerequisite: 90 credits including 12 LAS credits; proposal approved by instructor; Program Chair's signature.

WTRA 4100 World Travel Research Projects 3: [topic]
3 credits (L)

This course provides students with opportunities to study the visual arts on-site, in the context of group travel to major international cultural centres. Material culture and the uses of history in the visual arts will be explored through specified research activities.

Prerequisite: English Requirement; 12 LAS credits including 3 credits of AHIS coursework; proposal approved by instructor; Program Chair's signature.

GRADUATE STUDIES PROGRAM COURSES:

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MASTER OF DESIGN

MDES 6000 Graduate Design Intensive 2
9 credits (G)

Course covers a series of design modules: Visual Rhetoric; Graduate Design Seminar 1; Design Issues [topic]; Graduate Design Seminar 2; Typographic Workshop; Experience Design. Prerequisite: Program

MDES 6030 Graduate Design Intensive 1
9 credits (G)

Course covers a series of design modules; Visual Rhetoric; Graduate Design Seminar 1; Design Issues [topic]; Graduate Design Seminar 2; Research Design and Methodology; Design Management and Entrepreneurship. Prerequisite: Program

MDES 6110 Graduate Design Workshop: Topic
3 credits (G)

This course continues the design experience through concentrated exploration in a selected topic area.

Prerequisite: Program

Topics

6111: Visual Research

6113 - Professional Practices

MDES 6112 Thesis Research Methods
3 credits (G)

This course prepares students to pursue research towards the thesis under the guidance of an instructor by introducing students to research methodologies and techniques. The thesis project itself is an extensive systematic inquiry into theoretical or practical issues related to the creation and development of visual, tactile or interactive forms.

Prerequisite: Program

MDES 6200 Graduate Design Studio 1
6 credits (G)

This studio focuses upon complex media-related design projects that integrate ideas and material from studies completed during Design Intensive 1.

Prerequisite: Program.

MDES 6500 Graduate Design Pedagogy Seminar
3 credits (G)

This seminar introduces students to issues related to teaching and research in NSCAD

Environment. Students develop a syllabus of study for a 3 credit course.

Prerequisite: Program.

MDES 6600 Graduate Design Studio 2
6 credits (G)

Under the guidance of a thesis advisor, the student focuses upon complex design projects that integrate ideas and material from previous studies.

Prerequisite: Program.

MDES 6650 Art Direction
3 credits (G)

This course will examine the role of the advertising art director in current practice. Students will develop skills in strategy building, conceptual processes, teams, and the management of design projects.

Prerequisite: Program

**MDES 6700 Graduate Design Practicum
6 credits (G)**

A student may apply to undertake a practicum work term in place of Graduate Design Studio 2.
Prerequisite: Program.

**MDES 6750 Graduate Design Field Study
6 credits (G)**

A student may apply to undertake a field study term in place of Graduate Design Studio 2.
Prerequisite: Program.

**MDES 6800 Graduate Design Studio 3
6 credits (G)**

Under the guidance of a thesis advisor, the student completes a design project that complements her/his thesis research.
Prerequisite: Program.

**MDES 6900 Graduate Design Thesis Exhibition/ Review
9 credits (G)**

Under the guidance of a thesis advisor, the student mounts an exhibition of her/his design thesis project. A draft of the written thesis will be provided for review.
Prerequisite: Program.

MASTER OF FINE ARTS

**MFAR 6003 Graduate Studio
3 credits (G)**

The student undertakes studio work or research under the supervision of one or more designated faculty members. In the last semester of the program, the student presents a thesis project composed of either an exhibition and thesis statement, or a research thesis. The thesis project is evaluated by an Advisory Committee. The exhibition must be documented in an appropriate manner and both the statement and the documentation of the exhibition are held as permanent records of the College. The Graduate Studio is considered "in progress" until completion of 30 credits and the thesis/exhibition requirement.
Prerequisite: program

**MFAR 6006 Graduate Studio
6 credits (G)**

The student undertakes studio work or research under the supervision of one or more designated faculty members. In the last semester of the program, the student presents a thesis project composed of either an exhibition and thesis statement, or a research thesis. The thesis project is evaluated by an Advisory Committee. The exhibition must be documented in an appropriate manner and both the statement and the documentation of the exhibition are held as permanent records of the College. The Graduate Studio is considered "in progress" until completion of 30 credits and the thesis/exhibition requirement.
Prerequisite: program

**MFAR 6009 Graduate Studio
9 credits (G)**

The student undertakes studio work or research under the supervision of one or more designated faculty members. In the last semester of the program, the student presents a thesis project composed of either an exhibition and thesis statement, or a research thesis. The thesis project is evaluated by an Advisory Committee. The exhibition must be documented in an appropriate manner and both the statement and the documentation of the exhibition are held as permanent records of the College. The Graduate Studio is considered "in progress" until completion of 30 credits and the thesis/exhibition requirement.
Prerequisite: program

**MFAR 6012 Graduate Studio
12 credits (G)**

The student undertakes studio work or research under the supervision of one or more designated faculty members. In the last se-

mester of the program, the student presents a thesis project composed of either an exhibition and thesis statement, or a research thesis. The thesis project is evaluated by an Advisory Committee. The exhibition must be documented in an appropriate manner and both the statement and the documentation of the exhibition are held as permanent records of the College. The Graduate Studio is considered "in progress" until completion of 30 credits and the thesis/exhibition requirement.
Prerequisite: program

**MFAR 6100 Pedagogy Seminar
3 credits (G)**

This seminar introduces students to issues related to teaching and research in NSCAD environment.
Prerequisite: program

**MFAR 6200 Graduate Seminar: [topic]
3 credits (L)**

This course will directly engage critical issues in contemporary art, craft and design practice. The course will be conducted as a graduate level seminar class and will require extensive reading on selected topics, student presentations, and a research paper.
Prerequisite: program

Topics:

6201 - Issues in Contemporary Art and Theory
6202 - Technology and Cultural Theory of the 20th Century
6203 - Readings Across Contemporary Visual Culture
6204 - On Speaking About the Work
6205 - Sensorium
6202 - Things

**MFAR 6501 Graduate Forum
[required element] (G)**

This course enables graduate students in various disciplines to engage in critical discussion of their own and others' work. Enrolment in this course is required in each semester of full-time study in the MFA Program. Attendance, participation, and the presentation of one's work in Forum meetings open to the College community are required to receive credit in this course.
Prerequisite: program

**MFAR 6600 MFA Research
3 credits (L)**

This course enables MFA students to design their programs of research, develop research journals, and produce drafts of thesis statements. It is normally taken in the second semester of study.
Prerequisite: program, proposal